Corrections

• Slide IDC6-54:

$$= \int_{\Re} f_X(x) \left[\frac{1}{2} \log_2(2\pi\sigma^2) + \log(2) \cdot \frac{(x-\mu)^2}{2\sigma^2} \right] dx$$

$$= \int_{\Re} f_Y(x) \left[\frac{1}{2} \log_2(2\pi\sigma^2) + \log(2) \cdot \frac{(x-\mu)^2}{2\sigma^2} \right] dx$$

should be

$$= \int_{\Re} f_X(x) \left[\frac{1}{2} \log_2(2\pi\sigma^2) + \log_2(e) \cdot \frac{(x-\mu)^2}{2\sigma^2} \right] dx$$

$$= \int_{\Re} f_Y(x) \left[\frac{1}{2} \log_2(2\pi\sigma^2) + \log_2(e) \cdot \frac{(x-\mu)^2}{2\sigma^2} \right] dx$$

- Slide IDC 6-56: " $\lim_{\Delta 0}$ " should be replaced by " $\lim_{\Delta \downarrow 0}$ ".
- Slide IDC 7-4: "retransmite" should be replaced by "retransmit".
- Slide IDC 7-8:

$$= \begin{bmatrix} m_0 & m_1 & \cdots & m_{k-1} \end{bmatrix} \begin{bmatrix} g_{0,0} & g_{0,1} & \cdots & g_{0,n-1} \\ g_{1,0} & g_{1,1} & \cdots & g_{1,n-1} \\ ag_{0,0} + bg_{1,0} & ag_{0,1} + bg_{1,1} & \cdots & ag_{0,n-1} + bg_{1,n-1} \\ \vdots & \vdots & \ddots & \vdots \\ g_{k-1,0} & g_{k-1,1} & \cdots & g_{k-1,n-1} \end{bmatrix}_{k \times n}$$

$$= \begin{bmatrix} \tilde{m}_0 & \tilde{m}_1 & \cdots & m_{k-1} \end{bmatrix} \begin{bmatrix} g_{0,0} & g_{0,1} & \cdots & g_{0,n-1} \\ g_{1,0} & g_{1,1} & \cdots & g_{1,n-1} \\ g_{3,0} & g_{3,1} & \cdots & g_{3,n-1} \\ \vdots & \vdots & \ddots & \vdots \\ g_{k-1,0} & g_{k-1,1} & \cdots & g_{k-1,n-1} \end{bmatrix}_{(k-1) \times n}$$

is better to be rewritten as

$$= \begin{bmatrix} m_0 & m_1 & m_2 & m_3 & \cdots & m_{k-1} \end{bmatrix} \begin{bmatrix} g_{0,0} & g_{0,1} & \cdots & g_{0,n-1} \\ g_{1,0} & g_{1,1} & \cdots & g_{1,n-1} \\ ag_{0,0} + bg_{1,0} & ag_{0,1} + bg_{1,1} & \cdots & ag_{0,n-1} + bg_{1,n-1} \\ \vdots & \vdots & \ddots & \vdots \\ g_{k-1,0} & g_{k-1,1} & \cdots & g_{k-1,n-1} \end{bmatrix}_{k \times n}$$

$$= \begin{bmatrix} \tilde{m}_0 & \tilde{m}_1 & m_3 & m_4 & \cdots & m_{k-1} \end{bmatrix} \begin{bmatrix} g_{0,0} & g_{0,1} & \cdots & g_{0,n-1} \\ g_{1,0} & g_{1,1} & \cdots & g_{1,n-1} \\ g_{3,0} & g_{3,1} & \cdots & g_{3,n-1} \\ \vdots & \vdots & \ddots & \vdots \\ g_{k-1,0} & g_{k-1,1} & \cdots & g_{k-1,n-1} \end{bmatrix}_{(k-1) \times n}$$

• Slide IDC 7-21: " $\mathbf{r}\mathbf{H}$ " should be " $\mathbf{r}\mathbf{H}^{T}$ ". Two places.

- 1. (a) A lossy data compression scheme for source symbols in $\{0, 1\}$ is performed as follows.
 - First, the source sequence is segmented into blocks of 3 bits.
 - Then, the mapping below is performed.

$$000 \rightarrow 000$$

 $001 \rightarrow 000$
 $100 \rightarrow 000$
 $011 \rightarrow 111$
 $101 \rightarrow 111$
 $110 \rightarrow 111$
 $111 \rightarrow 111$

Compress the input sequence $s_0s_1 \dots s_{17} = 0010101001010101000$ to $v_0v_1 \dots v_{17}$ using the compression scheme above.

(b) Use the Hamming distortion measure give by

$$d(s,v) = \begin{cases} 1, & s \neq v \\ 0, & s = v \end{cases}$$

and suppose the distortion is additive, i.e.,

$$d(s_0 s_1 s_2 \dots s_{n-1}, v_0 v_1 v_2 \dots v_{n-1}) = \sum_{i=0}^{n-1} d(s_i, v_i).$$

What is the average distortion of the **particular** input sequence in (a)?

- (c) Suppose the input sequence $S_0S_1S_2...$ is i.i.d. with uniform marginal distribution. What is the expected value of the average distortion of the scheme in (a)?
- (d) Find the rate distortion function R(D) for $D = \frac{1}{4}$. Can we find a lossy data compression scheme *better* than the one in (a) in the sense that the same distortion requirement can be fulfilled but a lower compression rate can be achieved? Hint: For i.i.d. binary source sequence,

$$R(D) = H_b(p) - H_b(D)$$
 bits/source symbol,

where $\Pr[S_i = 0] = p$ and

$$H_b(p) = p \log_2 \frac{1}{p} + (1-p) \log_2 \frac{1}{(1-p)}$$

Solution.

(a) $s_0 s_1 \dots s_{17} = 001, 010, 100, 101, 011, 000 \rightarrow v_0 v_1 \dots v_{17} = 000, 000, 000, 111, 111, 000$

(b) There are 18 source symbols. Hence, the average distortion of the **particular** input sequence is

$$\frac{d(s_0s_1\dots s_{17}, v_0v_1\dots v_{17})}{18} = \frac{1}{18} \underbrace{\sum_{i=0}^{17} d(s_i, v_i)}_{\substack{\text{distortion measure}\\\text{is additive}}} = \frac{5}{18} \quad \text{(distortion per source symbol)}$$

(c) The expected value of the average distortion is

$$\begin{aligned} \frac{1}{3}E[d(S_0S_1S_2, V_1V_2V_2)] &= \frac{1}{3}\Pr[S_0S_1S_2 = 000]d(000, 000) + \frac{1}{3}\Pr[S_0S_1S_2 = 001]d(001, 000) \\ &+ \frac{1}{3}\Pr[S_0S_1S_2 = 010]d(010, 000) + \frac{1}{3}\Pr[S_0S_1S_2 = 011]d(011, 111) \\ &+ \frac{1}{3}\Pr[S_0S_1S_2 = 100]d(100, 000) + \frac{1}{3}\Pr[S_0S_1S_2 = 101]d(101, 111) \\ &+ \frac{1}{3}\Pr[S_0S_1S_2 = 110]d(110, 111) + \frac{1}{3}\Pr[S_0S_1S_2 = 111]d(111, 111) \\ &= \frac{1}{3} \cdot \frac{1}{8} \cdot 0 + \frac{1}{3} \cdot \frac{1}{8} \cdot 1 + \frac{1}{3} \cdot \frac{1}{8} \cdot 1 + \frac{1}{3} \cdot \frac{1}{8} \cdot 1 \\ &+ \frac{1}{3} \cdot \frac{1}{8} \cdot 1 + \frac{1}{3} \cdot \frac{1}{8} \cdot 1 + \frac{1}{3} \cdot \frac{1}{8} \cdot 1 + \frac{1}{3} \cdot \frac{1}{8} \cdot 0 \\ &= \frac{1}{4} \text{ bits/source symbol} \end{aligned}$$

(d)

$$R(D) = H_b(\frac{1}{2}) - H_b(\frac{1}{4})$$

= $1 - (\frac{1}{4}\log_2(4) + \frac{3}{4}\log_2(\frac{4}{3}))$
= $\frac{3}{4}\log_2(3) - 1 ~(\approx 0.189 \text{ bits/source symbol})$

The entropy rate (bits per source symbol) of the lossily compressed output sequence is

$$\lim_{n \to \infty} \frac{H(V_0 V_1 \dots V_{n-1})}{n} = \lim_{\ell \to \infty} \frac{1}{3\ell} \sum_{i=0}^{\ell-1} H(V_{3i} V_{3i+1} V_{3i+2}) \\ (\{V_{3i} V_{3i+1} V_{3i+2}\}_{i=0}^{\ell-1} \text{ are independent 3-tuples.} \\ \text{Note that } V_{3i} \text{ is actually strongly dependent on } V_{3i+1}. \\ \text{In fact, we have } \Pr[V_{3i} = V_{3i+1} = V_{3i+2}] = 1.) \\ = \lim_{\ell \to \infty} \frac{1}{3\ell} \sum_{i=0}^{\ell-1} \left(\frac{1}{2}\log_2 2 + \frac{1}{2}\log_2 2\right) \\ (\text{Because } \Pr[V_{3i} V_{3i+1} V_{3i+2} = 000] = \Pr[V_{3i} V_{3i+1} V_{3i+2} = 111] = \frac{1}{2}) \\ = \frac{1}{3} \text{ bits/source symbol.}$$

Since $R(\frac{1}{4}) \approx 0.189 < \frac{1}{3}$, according to Shannon's rate distortion theorem, there should exist a better lossy data compression scheme in the sense that a lower compression rate can be achieved subject to the expected value of the average distortion no larger than 1/4.

- 2. Finding the source distribution that maximizes **entropy** or **differential entropy** (i.e., richest in information content) is important in certain applications such as data analytics. Here are some examples.
 - (a) (Maximal differential entropy) Prove that among all continuous random variables of mean μ and variance σ^2 (i.e., of the same "dc and ac energy"), Gaussian random variable has the largest differential entropy.
 - (b) (Maximal differential entropy) Prove that among all continuous random variables of support [a, b), the uniform random variable has the largest differential entropy.
 - (c) (Maximal discrete entropy) Among all **discrete** random variables of finite support, say $\{0, 1, 2, ..., K 1\}$, what distribution gives the largest entropy? Justify your answer.
 - (d) (Maximal discrete entropy) Prove that of all probability mass functions for a nonnegative integer-valued random variable with mean μ , the geometric distribution given by

$$P_X(x) = \frac{1}{1+\mu} \left(\frac{\mu}{1+\mu}\right)^x$$
, for $x = 0, 1, 2, \dots$,

has the largest entropy.

Solution.

- (a) See Slide IDC 6-54.
- (b) See Slide IDC 6-55.
- (c) From Slide IDC 6-18, we know the uniform distribution over $\{0, 1, \ldots, K-1\}$ gives the largest entropy. Proof can be found in Slide IDC 6-18 and hence we omit it.
- (d) Let X be geometric distributed with mean μ , and let Y represent any other nonnegative integer-valued random variable with the same mean. Then

$$H(X) = \sum_{x=0}^{\infty} P_X(x) \log_2 \frac{1}{P_X(x)}$$

= $\sum_{x=0}^{\infty} P_X(x) \left[\log_2(1+\mu) - x \cdot \log_2 \frac{\mu}{1+\mu} \right]$
= $\log_2(1+\mu) - E[X] \cdot \log_2 \frac{\mu}{1+\mu}$
= $\log_2(1+\mu) - E[\mathbf{Y}] \cdot \log_2 \frac{\mu}{1+\mu}$
= $\sum_{x=0}^{\infty} P_{\mathbf{Y}}(x) \left[\log_2(1+\mu) - x \cdot \log_2 \frac{\mu}{1+\mu} \right]$
= $\sum_{x=0}^{\infty} P_{\mathbf{Y}}(x) \log_2 \frac{1}{P_X(x)}.$

Hence,

$$\begin{split} H(X) - H(Y) &= \sum_{x=0}^{\infty} P_X(x) \log_2 \frac{1}{P_X(x)} - \sum_{x=0}^{\infty} P_Y(x) \log_2 \frac{1}{P_Y(x)} \\ &= \sum_{x=0}^{\infty} P_Y(x) \log_2 \frac{1}{P_X(x)} - \sum_{x=0}^{\infty} P_Y(x) \log_2 \frac{1}{P_Y(x)} \quad \text{(Change } P_X \text{ to } P_Y.\text{)} \\ &= \sum_{x=0}^{\infty} P_Y(x) \log_2 \frac{P_Y(x)}{P_X(x)} \quad \text{(Gather all log terms.)} \\ &= \sum_{x=0}^{\infty} P_Y(x) \log_2(e) \left(\ln \frac{P_Y(x)}{P_X(x)} \right) \quad \text{(Change to natural logarithm.)} \\ &\geq \sum_{x=0}^{\infty} P_Y(x) \log_2(e) \left(1 - \frac{P_X(x)}{P_Y(x)} \right) \quad \text{(Fundamental ineq. } y \ge 1 - \frac{1}{y} \; \forall y > 0.) \\ &= \sum_{x=0}^{\infty} \log_2(e) \left(P_Y(x) - P_X(x) \right) = \log_2(e) \left(\sum_{x=0}^{\infty} P_Y(x) - \sum_{x=0}^{\infty} P_X(x) \right) = 0, \end{split}$$

with equality holding iff $P_Y = P_X$.

Note: Now you shall sense what the shape of the source distribution that maximizes entropy or differential entropy looks like.

3. The (7,4) Hamming code can be generated via generator matrix

$$\mathbf{G} = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \mathbf{g}_1 \\ \mathbf{g}_2 \\ \mathbf{g}_3 \\ \mathbf{g}_4 \end{bmatrix}$$

Its corresponding parity-check matrix is given by

$$\mathbf{H} = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{bmatrix}$$

- (a) List all 2^4 codewords of the (7,4) Hamming code. What is the error correcting capability of this code?
- (b) Is the parity-check matrix unique for the given generator matrix G? If affirmative, prove it; if negative, give another parity-check matrix.
 Hint: The parity-check matrix can be formed by three linearly independent row vectors that are orthogonal to the linear subspace spanned by g₁, g₂, g₃ and g₄.
- (c) Give another generator matrix of the (7,4) Hamming code. Hint: **G** can be formed by any k (non-zero) linearly independent $(1 \times n)$ codewords.
- (d) List all the cosets of the (7,4) Hamming codes. There are eight of them.
- (e) Find the coset leaders of the eight cosets.

Solution.

[0	0	0	0]										0	0	0	0	0	0	0
0	0	0	1										1	0	1	0	0	0	1
0	0	1	0										1	1	1	0	0	1	0
0	0	1	1										0	1	0	0	0	1	1
0	1	0	0										0	1	1	0	1	0	0
0	1	0	1										1	1	0	0	1	0	1
0	1	1	0		1	1	0	1	0	0	0		1	0	0	0	1	1	0
0	1	1	1		0	1	1	0	1	0	0		0	0	1	0	1	1	1
1	0	0	0		1	1	1	0	0	1	0	=	1	1	0	1	0	0	0
1	0	0	1		1	0	1	0	0	0	1		0	1	1	1	0	0	1
1	0	1	0		-						-		0	0	1	1	0	1	0
1	0	1	1										1	0	0	1	0	1	1
1	1	0	0										1	0	1	1	1	0	0
1	1	0	1										0	0	0	1	1	0	1
1	1	1	0										0	1	0	1	1	1	0
1	1	1	1										1	1	1	1	1	1	1
<u> </u>		_											-						
all 16	poss	ible	inpu	its															

The smallest Hamming weight (i.e., the number of 1's in non-zero codewords) is 3. Hence, the error correcting capability is $\lfloor \frac{3-1}{2} \rfloor = 1$. So, this code guarantees to correct 1 bit error.

Note: I mark four rows by color red for later use.

(b) Writing

$$\mathbf{H} = \begin{bmatrix} \mathbf{h}_1 \\ \mathbf{h}_2 \\ \mathbf{h}_3 \end{bmatrix},$$

we require $\mathbf{h}_i \cdot \mathbf{g}_j = 0$ for all *i* and *j*. Apparently,

$$ilde{\mathbf{H}} = egin{bmatrix} \mathbf{h}_1 \ \mathbf{h}_1 + \mathbf{h}_2 \ \mathbf{h}_1 + \mathbf{h}_2 + \mathbf{h}_3 \end{bmatrix}$$

can also serve as a parity-check matrix since we can easily prove that

 $\tilde{\mathbf{H}}\mathbf{G}^T = \mathbf{0}$ if, and only if $\mathbf{H}\mathbf{G}^T = \mathbf{0}$.

Note: You are free to choose your own \mathbf{H} via linearly combination as long as the three rows remain linearly independent.

(c) We can take four linear independent codewords in (a) (e.g., the four in color red) to form a new generator matrix:

1	0	0	0	1	1	0
0	1	0	0	0	1	1
0	0	1	0	1	1	1
0	0	0	1	1	0	1

(d) The seven cosets other than the codebook itself can be obtained by adding respectively the error patterns (listed below) to each of the codewords:

(0, 0, 0, 0, 0, 0, 1), (0, 0, 0, 0, 0, 1, 0), (0, 0, 0, 0, 1, 0, 0), (0, 0, 0, 1, 0, 0, 0),

(0, 0, 1, 0, 0, 0, 0), (0, 1, 0, 0, 0, 0, 0) and (1, 0, 0, 0, 0, 0, 0).

As a result, the eight cosets are:

0	0	0	0	0	0	0		[0]	0	0	0	0	0	1]	[0	0	0	0	0	1	0	
1	0	1	0	0	0	1		1	0	1	0	0	0	0	1	0	1	0	0	1	1	
1	1	1	0	0	1	0		1	1	1	0	0	1	1	1	1	1	0	0	0	0	
0	1	0	0	0	1	1		0	1	0	0	0	1	0	0	1	0	0	0	0	1	
0	1	1	0	1	0	0		0	1	1	0	1	0	1	0	1	1	0	1	1	0	
1	1	0	0	1	0	1		1	1	0	0	1	0	0	1	1	0	0	1	1	1	
1	0	0	0	1	1	0		1	0	0	0	1	1	1	1	0	0	0	1	0	0	
0	0	1	0	1	1	1		0	0	1	0	1	1	0	0	0	1	0	1	0	1	
1	1	0	1	0	0	0		1	1	0	1	0	0	1	1	1	0	1	0	1	0	
0	1	1	1	0	0	1		0	1	1	1	0	0	0	0	1	1	1	0	1	1	
0	0	1	1	0	1	0		0	0	1	1	0	1	1	0	0	1	1	0	0	0	
1	0	0	1	0	1	1		1	0	0	1	0	1	0	1	0	0	1	0	0	1	
1	0	1	1	1	0	0		1	0	1	1	1	0	1	1	0	1	1	1	1	0	
0	0	0	1	1	0	1		0	0	0	1	1	0	0	0	0	0	1	1	1	1	
0	1	0	1	1	1	0		0	1	0	1	1	1	1	0	1	0	1	1	0	0	
1	1	1	1	1	1	1		1	1	1	1	1	1	0	1	1	1	1	1	0	1	
	0	0	0		0		1	- 0	0	0		0	0		- 0	0		0	0	0	~7	
0	0	0	0	1	0	0		[0	0	0	1	0	0	0	0	0	1	0	0	0	0	
0 1	0 0	0 1	0 0	1 1	0 0	0 1		$\begin{bmatrix} 0\\1 \end{bmatrix}$	0 0	0 1	1 1	0 0	0 0	$\begin{array}{c} 0 \\ 1 \end{array}$	$\begin{bmatrix} 0\\ 1 \end{bmatrix}$	0 0	1 0	0 0	0 0	0 0	$0 \\ 1$	
0 1 1	$0 \\ 0 \\ 1$	0 1 1	0 0 0	1 1 1	$0 \\ 0 \\ 1$	0 1 0		[0 1 1	$0 \\ 0 \\ 1$	0 1 1	1 1 1	0 0 0	$0 \\ 0 \\ 1$	0 1 0	$\begin{bmatrix} 0\\1\\1 \end{bmatrix}$	$0 \\ 0 \\ 1$	1 0 0	0 0 0	0 0 0	$0 \\ 0 \\ 1$	0 1 0	
0 1 1 0	0 0 1 1	0 1 1 0	0 0 0 0	1 1 1 1	0 0 1 1	0 1 0 1		0 1 1 0	0 0 1 1	0 1 1 0	1 1 1 1	0 0 0 0	0 0 1 1	0 1 0 1	0 1 1 0	0 0 1 1	1 0 0 1	0 0 0 0	0 0 0 0	0 0 1 1	0 1 0 1	
0 1 1 0 0	0 0 1 1 1	0 1 1 0 1	0 0 0 0	1 1 1 1 0	0 0 1 1 0	0 1 0 1 0		0 1 1 0 0	0 0 1 1 1	0 1 1 0 1	1 1 1 1 1	0 0 0 0 1	0 0 1 1 0	0 1 0 1 0	0 1 1 0 0	0 0 1 1 1	1 0 0 1 0	0 0 0 0	0 0 0 0 1	0 0 1 1 0	0 1 0 1 0	
0 1 1 0 0 1	0 0 1 1 1 1	0 1 1 0 1 0	0 0 0 0 0	1 1 1 0 0	0 0 1 1 0 0	0 1 0 1 0 1		0 1 1 0 0 1	0 0 1 1 1 1	0 1 1 0 1 0	1 1 1 1 1	0 0 0 1 1	0 0 1 1 0 0	0 1 0 1 0 1	$\begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$	0 0 1 1 1 1	$ \begin{array}{c} 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 1 \end{array} $	0 0 0 0 0	0 0 0 1 1	0 0 1 1 0 0	0 1 0 1 0 1	
0 1 0 0 1 1	0 0 1 1 1 1 0	0 1 1 0 1 0 0	0 0 0 0 0 0 0	1 1 1 0 0 0	0 0 1 1 0 0 1	0 1 0 1 0 1 0		「0 1 1 0 0 1 1	0 0 1 1 1 1 0	0 1 1 0 1 0 0	1 1 1 1 1 1 1	0 0 0 1 1 1	0 0 1 1 0 0 1	0 1 0 1 0 1 0	0 1 0 0 1 1	0 0 1 1 1 1 0	1 0 1 0 1 1	0 0 0 0 0 0 0	0 0 0 1 1 1	0 0 1 1 0 0 1	0 1 0 1 0 1 0	
0 1 0 0 1 1 0	0 0 1 1 1 1 0 0	0 1 1 0 1 0 0 1	0 0 0 0 0 0 0	$ 1 \\ 1 \\ 1 \\ 0 \\ $	0 0 1 0 0 1 1	0 1 0 1 0 1 0 1		0 1 0 0 1 1 0	0 0 1 1 1 1 0 0	0 1 1 0 1 0 0 1	1 1 1 1 1 1 1	0 0 0 1 1 1 1	0 0 1 1 0 0 1 1	0 1 0 1 0 1 0 1	0 1 0 0 1 1 0	0 0 1 1 1 1 0 0	$egin{array}{c} 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \end{array}$	0 0 0 0 0 0 0	0 0 0 1 1 1 1	0 0 1 1 0 0 1 1	0 1 0 1 0 1 0 1	
T0 1 1 0 0 1 1 1 0 1 1 0 1 1 1	0 0 1 1 1 1 0 0 1	0 1 1 0 1 0 0 1 0	0 0 0 0 0 0 0 0 0 1	$ 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ . $	0 0 1 1 0 0 1 1 0	0 1 0 1 0 1 0 1 0 1 0		0 1 0 0 1 1 0 1	0 0 1 1 1 1 0 0 1	0 1 1 0 1 0 0 1 0	1 1 1 1 1 1 1 1 0	0 0 0 1 1 1 1 0	0 0 1 0 0 1 1 0	0 1 0 1 0 1 0 1 0 1 0	[0] 1 0 0 1 1 1 0 1 1 1 1	0 0 1 1 1 1 1 0 0 1	1 0 1 0 1 1 0 1 1 0	0 0 0 0 0 0 0 0 1	0 0 0 1 1 1 1 0	0 0 1 1 0 0 1 1 0	0 1 0 1 0 1 0 1 0 1 0	
T0 1 1 0 1 1 0 1 0 1 0	0 0 1 1 1 1 0 0 1 1	0 1 1 0 1 0 0 1 0 1 0	0 0 0 0 0 0 0 0 1 1	1 1 1 0 0 0 0 1 1	0 0 1 1 0 0 1 1 0 0	0 1 0 1 0 1 0 1 0 1 0 1		[0 1 1 0 0 1 1 0 1 1 0 1 0 1 0 1 0 1 0	0 0 1 1 1 1 0 0 1 1	0 1 1 0 1 0 0 1 0 1 0 1	1 1 1 1 1 1 1 1 0 0	0 0 0 1 1 1 1 0 0	0 0 1 1 0 0 1 1 0 0	0 1 0 1 0 1 0 1 0 1 0	<pre> [0 1 1 0 0 1 1 0 1 1 0 1 0 1 0 1 0 </pre>	0 0 1 1 1 1 0 0 1 1	1 0 1 0 1 1 0 1 0 1 0	0 0 0 0 0 0 0 0 1 1	0 0 0 1 1 1 1 0 0	0 0 1 1 0 0 1 1 0 0	0 1 0 1 0 1 0 1 0 1 0 1	
TO 1 1 0 1 1 1 0 1 0 1 0 0 0 0	0 0 1 1 1 1 0 0 1 1 0	0 1 1 0 1 0 1 0 1 1 1	0 0 0 0 0 0 0 0 1 1 1	1 1 1 0 0 0 0 1 1 1	0 0 1 1 0 0 1 1 0 0 1 1	0 1 0 1 0 1 0 1 0 1 0 1 0		<pre> [0 1 1 0 0 1 1 0 1 0 1 0 0 0 . </pre>	0 0 1 1 1 1 0 0 1 1 0	0 1 1 0 1 0 1 0 1 1 1	1 1 1 1 1 1 1 1 0 0 0 0	0 0 0 1 1 1 1 0 0 0	0 0 1 1 0 0 1 1 0 0 1 1	0 1 0 1 0 1 0 1 0 1 0	0 1 0 0 1 0 1 0 1 0 0 0 1 0 0 0 0 0 0 0 0 0	0 0 1 1 1 1 1 0 0 1 1 0	1 0 1 0 1 1 0 1 0 1 0 0	0 0 0 0 0 0 0 0 1 1 1	0 0 0 1 1 1 1 0 0 0	0 0 1 1 0 0 1 1 0 0 1 1	0 1 0 1 0 1 0 1 0 1 0 1 0	
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0	1	0	0	0	0	0	[1	0	0	0	0	0	0
1	1	1	0	0	0	1	0	0	1	0	0	0	1
1	0	1	0	0	1	0	0	1	1	0	0	1	0
0	0	0	0	0	1	1	1	1	0	0	0	1	1
0	0	1	0	1	0	0	1	1	1	0	1	0	0
1	0	0	0	1	0	1	0	1	0	0	1	0	1
1	1	0	0	1	1	0	0	0	0	0	1	1	0
0	1	1	0	1	1	1	1	0	1	0	1	1	1
1	0	0	1	0	0	0	0	1	0	1	0	0	0
0	0	1	1	0	0	1	1	1	1	1	0	0	1
0	1	1	1	0	1	0	1	0	1	1	0	1	0
1	1	0	1	0	1	1	0	0	0	1	0	1	1
1	1	1	1	1	0	0	0	0	1	1	1	0	0
0	1	0	1	1	0	1	1	0	0	1	1	0	1
0	0	0	1	1	1	0	1	1	0	1	1	1	0
11	0	1	1	1	1	1		1	1	1	1	1	1

- (e) The coset leader is on top of each coset in (d), which are (0, 0, 0, 0, 0, 0, 0), (0, 0, 0, 0, 0, 0, 1), (0, 0, 0, 0, 0, 1, 0, 0), (0, 0, 0, 0, 1, 0, 0), (0, 0, 0, 0), (0, 0, 0), (0, 0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0), (0, 0),
- 4. Let the generator polynomial of a polynomial code of length n = 5 be $g(X) = X^3 + X + 1$.
 - (a) List all the code polynomials of this polynomial code via

$$c(X) = a(X)g(X).$$

(b) List all the code polynomials of this polynomial code via

$$\bar{c}(X) = X^3 a(X) - X^3 a(X) \mod g(X).$$

(c) For the division circuit below for the calculation of $X^3a(X) \mod g(X)$, indicate how many clock cycles are needed to complete the division and where the remainder is.



(d) Find the syndrome polynomial for received word polynomial $r(X) = 1 + X + X^2 + X^4$. In addition, determine the coset leader polynomial for this syndrome polynomial.

Solution.

(a) $c(X) = (a_0 + a_1 X)(1 + X + X^3)$ implies

c(X)	$(a_0 + a_1 X)(1 + X + X^3)$
$0 + 0 \cdot X + 0 \cdot X^2 + 0 \cdot X^3 + 0 \cdot X^4$	$(0+0\cdot X)(1+X+X^3)$
$0 + 1 \cdot X + 1 \cdot X^2 + 0 \cdot X^3 + 1 \cdot X^4$	$(0+1\cdot X)(1+X+X^3)$
$1 + 1 \cdot X + 0 \cdot X^2 + 1 \cdot X^3 + 0 \cdot X^4$	$(1+0\cdot X)(1+X+X^3)$
$1+0\cdot X+1\cdot X^2+1\cdot X^3+1\cdot X^4$	$(1+1\cdot X)(1+X+X^3)$

(b) $\bar{c}(X) = X^3 a(X) - X^3 a(X) \mod g(X)$ implies

$ar{c}(X)$	$X^3a(X)$	$X^3a(X) \operatorname{mod} g(X)$
$0 + 0 \cdot X + 0 \cdot X^2 + 0 \cdot X^3 + 0 \cdot X^4$	$0 \cdot X^3 + 0 \cdot X^4$	$0 + 0 \cdot X + 0 \cdot X^2$
$0 + 1 \cdot X + 1 \cdot X^2 + 0 \cdot X^3 + 1 \cdot X^4$	$0 \cdot X^3 + 1 \cdot X^4$	$0 + 1 \cdot X + 1 \cdot X^2$
$1 + 1 \cdot X + 0 \cdot X^2 + 1 \cdot X^3 + 0 \cdot X^4$	$1 \cdot X^3 + 0 \cdot X^4$	$1 + 1 \cdot X + 0 \cdot X^2$
$1+0\cdot X+1\cdot X^2+1\cdot X^3+1\cdot X^4$	$1 \cdot X^3 + 1 \cdot X^4$	$1 + 0 \cdot X + 1 \cdot X^2$

- (c) The input to this division circuit is $X^3a(X)$, i.e., $000a_0a_1$ (a_1 should be entered first). We need n = 5 clocks to complete the division. The remainder is the content of the shift registers after n = 5 clocks.
- (d) We derive

$$s(X) = r(X) \mod g(X) = (1 + X + X^2 + X^4) \mod (1 + X + X^3) = 1.$$

The coset contains $\{e(X) = c(X) + s(X) = c(X) + 1\}$ for all c(X). Thus from the table in (a), we obtain

e(X)
$1 + 0 \cdot X + 0 \cdot X^2 + 0 \cdot X^3 + 0 \cdot X^4$
$1+1\cdot X+1\cdot X^2+0\cdot X^3+1\cdot X^4$
$0+1\cdot X+0\cdot X^2+1\cdot X^3+0\cdot X^4$
$0+0\cdot X+1\cdot X^2+1\cdot X^3+1\cdot X^4$

The coset leader polynomial is $1 + 0 \cdot X + 0 \cdot X^2 + 0 \cdot X^3 + 0 \cdot X^4 = 1$.