
Part 3 Voiceband Modems and DSLs

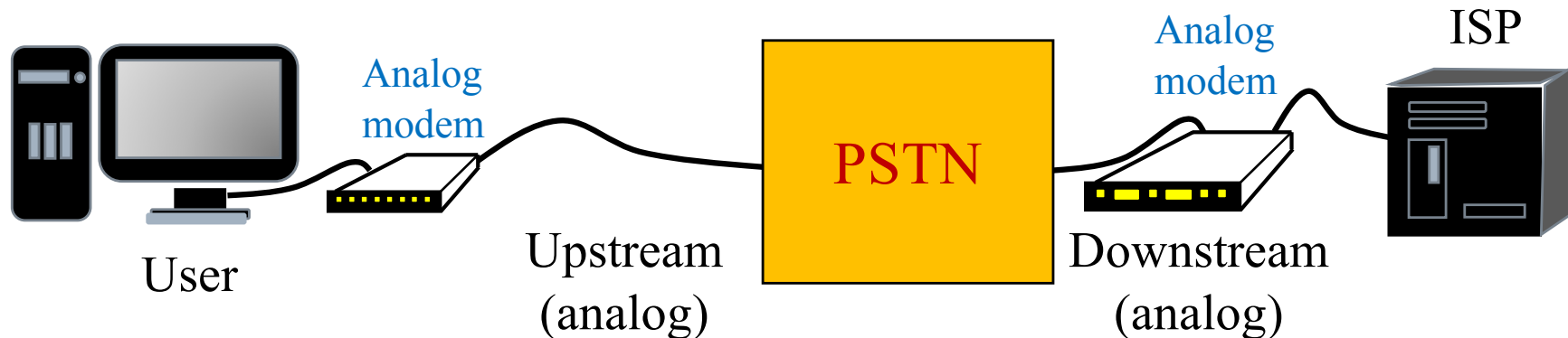
Voiceband (PSTN) Modems

❑ Modem to/from an ISP over Public Switched Telephone Network (PSTN)

- The connection from a home to the central office (coined as local loop) remained analog nowadays.

- Example Study

- ❑ **Symmetric** modem (1991): V.32

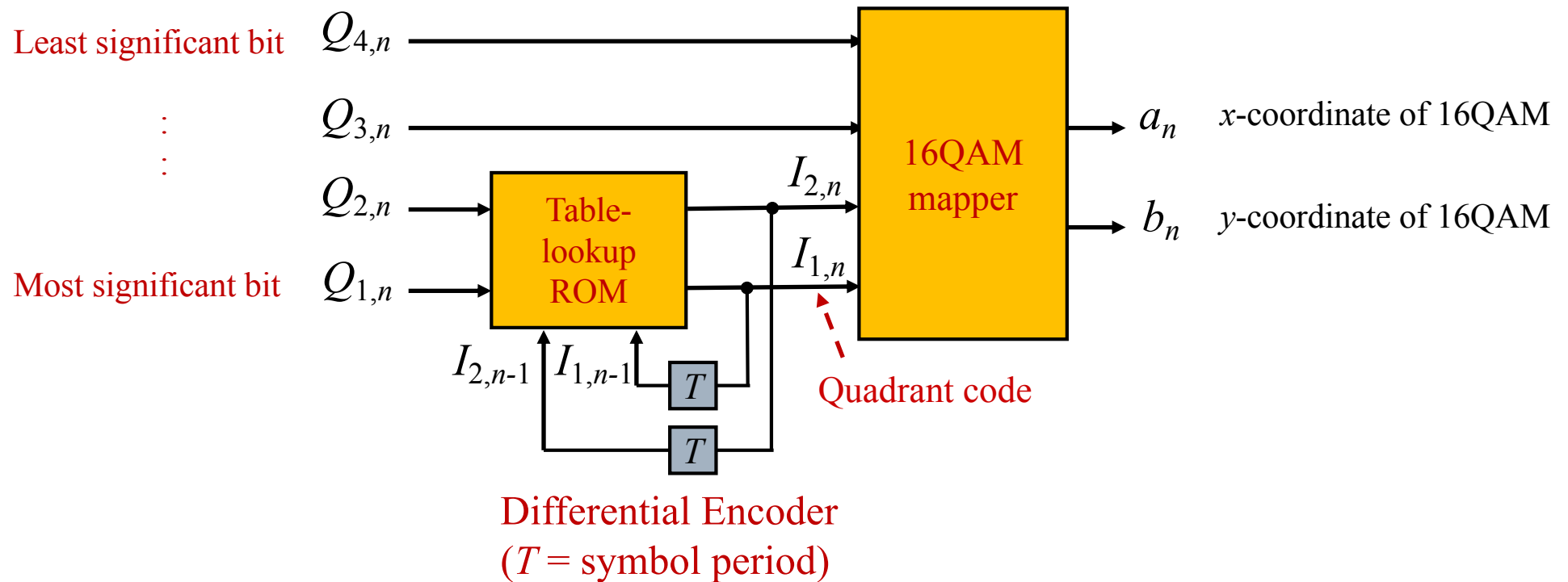


Voiceband (PSTN) Modems

- Two modulation schemes of V.32
 - **Nonredundant** coding
 - 2 inputs → 2 code bits in QPSK
 - 4 inputs → 4 code bits in 16QAM
 - Trellis coding
 - 4 inputs → 5 code bits

Voiceband (PSTN) Modems

- V.32 16-QAM = Hybrid amplitude/phase modulation scheme



Voiceband (PSTN) Modems

$Q_{1,n}$	$Q_{2,n}$	Phase change
0	0	90
0	1	0
1	0	180
1	1	270

□ Example $Q_{1,n}Q_{2,n} = 10$
 $Q_{3,n}Q_{4,n} = 01$
 $I_{1,n-1}I_{2,n-1} = 11$

Previous quadrant code = $I_{1,n-1}I_{2,n-1} = 11$

⇒ First Quadrant

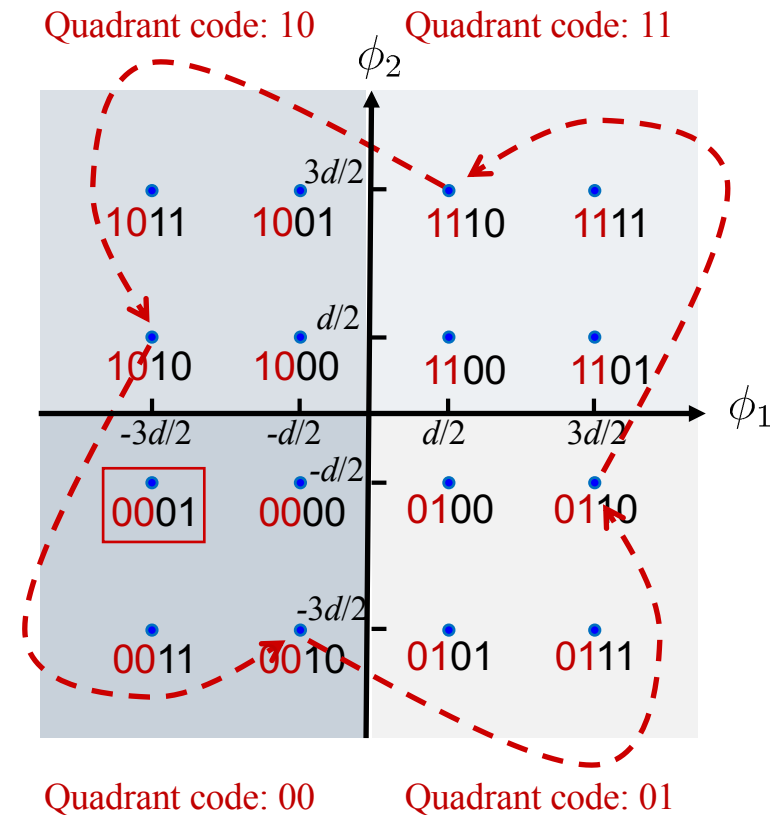
$Q_{1,n}Q_{2,n} = 10$

⇒ Rotate 180 degree counterclockwisely

⇒ $I_{1,n}I_{2,n} = 00$ (See the Table above.)

$Q_{3,n}Q_{4,n} = 01$

⇒ $a_n = -3$ and $b_n = -1$



Operational example at the receiver

$I_{1,n-1}I_{2,n-1}$	$Q_{1,n}Q_{2,n}$	$Q_{3,n}Q_{4,n}$	constant 90° error	$\bar{I}_{1,n}\bar{I}_{2,n}$	$\bar{Q}_{3,n}\bar{Q}_{4,n}$	$\bar{Q}_{1,n}\bar{Q}_{2,n}$
11	10	01	$(-3, -1) \rightarrow (1, -3)$	01		
00	10	10	$(1, 3) \rightarrow (-3, 1)$	10	10	→ 10
11						

Voiceband (PSTN) Modems

- V.32 Trellis coding = Hybrid amplitude/phase modulation scheme : 4 dB coding gain over 16 QAM at high SNR

90-degree rotational invariant with respect to $Q_{3,n} = Y_{3,n}$ and $Q_{4,n} = Y_{4,n}$.

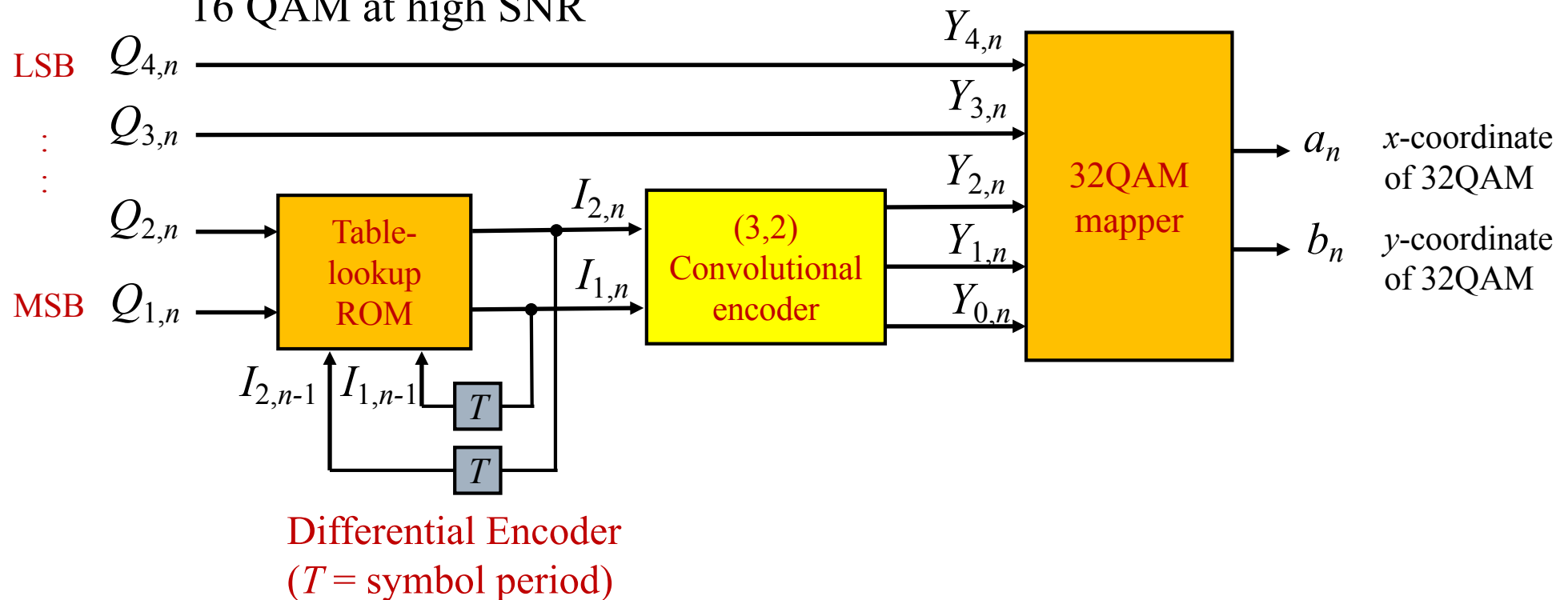
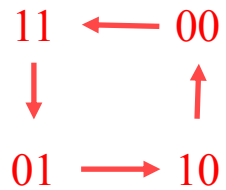


TABLE 2/V.32

**Differential encoding for use with
trellis coded alternative at 9600 bps**

$Q_{1,n}$	$Q_{2,n}$	Phase change
0	0	0
0	1	180
1	0	270
1	1	90



Input		Previous Output		Output	
$Q_{1,n}$	$Q_{2,n}$	$I_{1,n-1}$	$I_{2,n-1}$	$I_{1,n-1}$	$I_{2,n-1}$
0	0	0	0	0	0
0	0	0	1	0	1
0	0	1	0	1	0
0	0	1	1	1	1
0	1	0	0	0	1
0	1	0	1	0	0
0	1	1	0	1	1
0	1	1	1	1	0
1	0	0	0	1	0
1	0	0	1	1	1
1	0	1	0	0	1
1	0	1	1	0	0
1	1	0	0	1	1
1	1	0	1	1	0
1	1	1	0	0	0
1	1	1	1	0	1

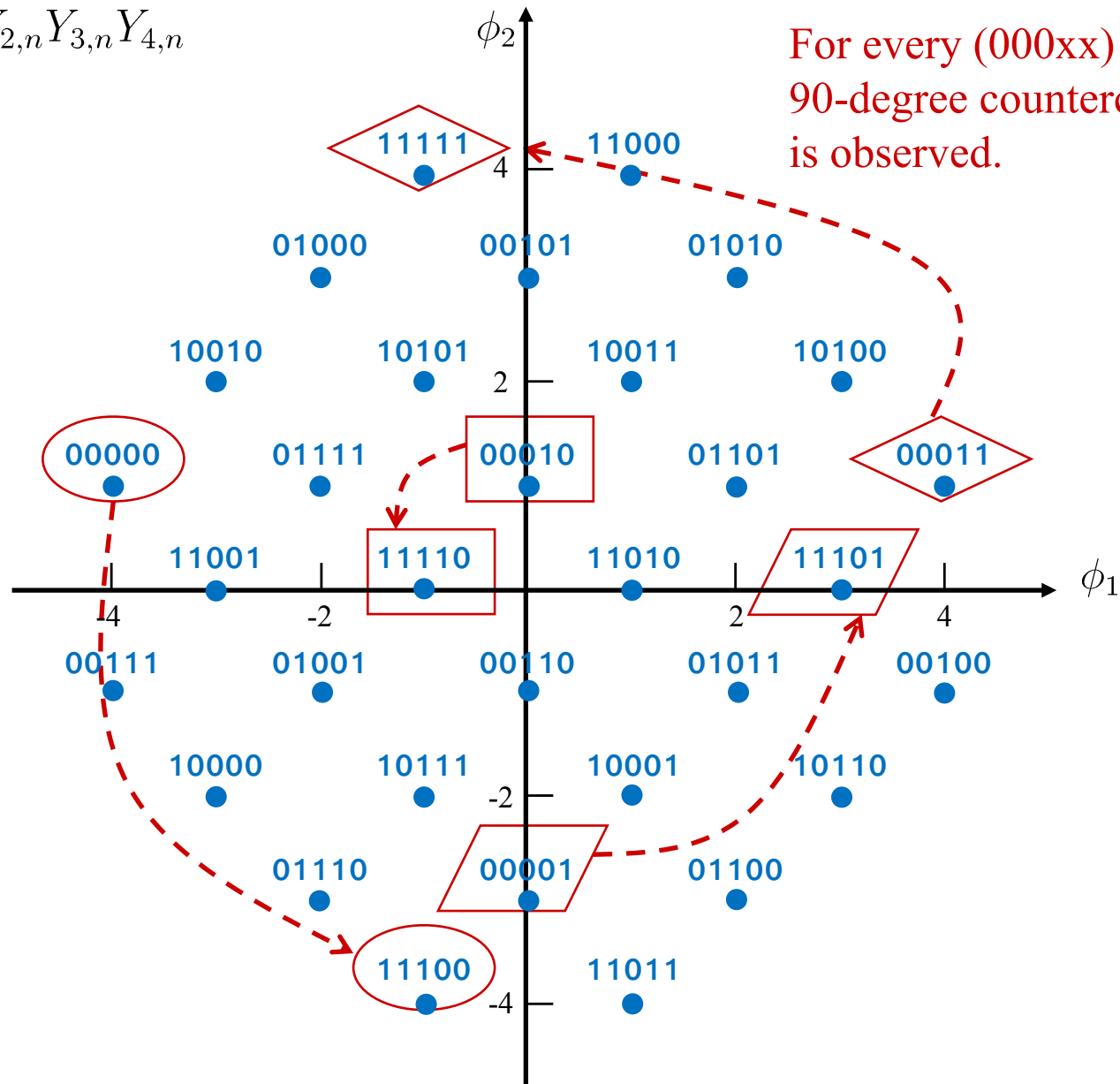
Voiceband (PSTN) Modems

□ Rotationally invariant

- “Rotation” of the constellation points must be “invariant” with respect to $Q_{3,n} = Y_{3,n}$ and $Q_{4,n} = Y_{4,n}$.

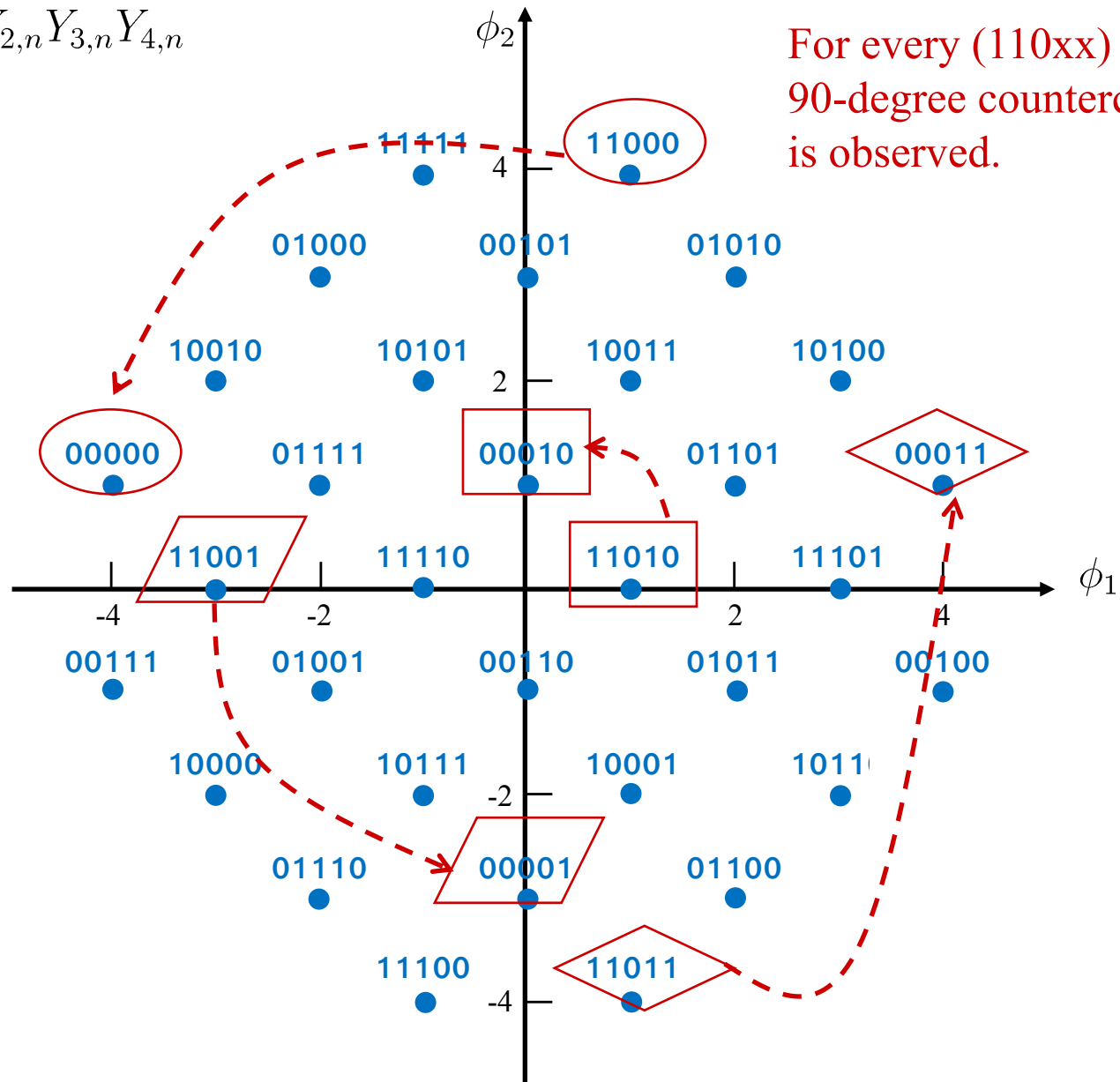
the rotational angle between signal points corresponding to
 $abc00$ and $def00$
is exactly the same as that of
 $abc01$ and $def01$
 $abc10$ and $def10$
 $abc11$ and $def11$,
where $a, b, c, d, e, f \in \{0, 1\}$.

$$Y_{0,n}Y_{1,n}Y_{2,n}Y_{3,n}Y_{4,n}$$



For every $(000xx)$ to $(111xx)$,
90-degree counterclockwise rotation
is observed.

$$Y_{0,n}Y_{1,n}Y_{2,n}Y_{3,n}Y_{4,n}$$



For every $(110xx)$ to $(000xx)$,
90-degree counterclockwise rotation
is observed.

Voiceband (PSTN) Modems

- At the receiver end, a **convoludional decoder** is performed first, followed by the **differential decoder**.
- In presence of a (fixed) phase error, e.g., 90 degree, as long as the **phase transition** between two consecutive signal points remains the same, the **differential decoder** can correctly determine $Q_{1,n}$ and $Q_{2,n}$ based on the output of the convolutional decoder.

$Q_{1,n}$	$Q_{2,n}$	Phase change
0	0	0
0	1	180
1	0	270
1	1	90

Voiceband (PSTN) Modems

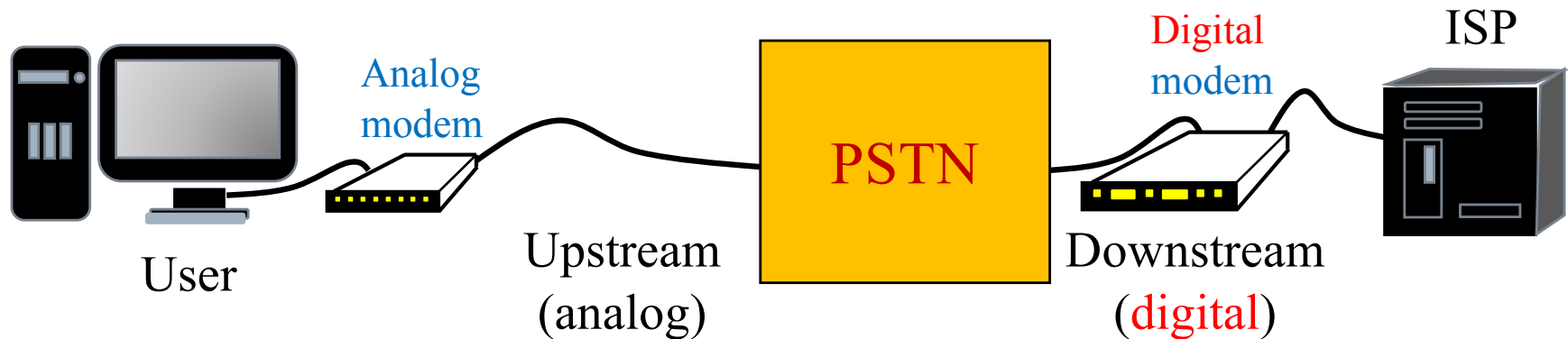
□ Modem to/from an ISP over PSTN

- The connection from a home to the central office (coined as local loop) remained analog nowadays.

■ Example Study

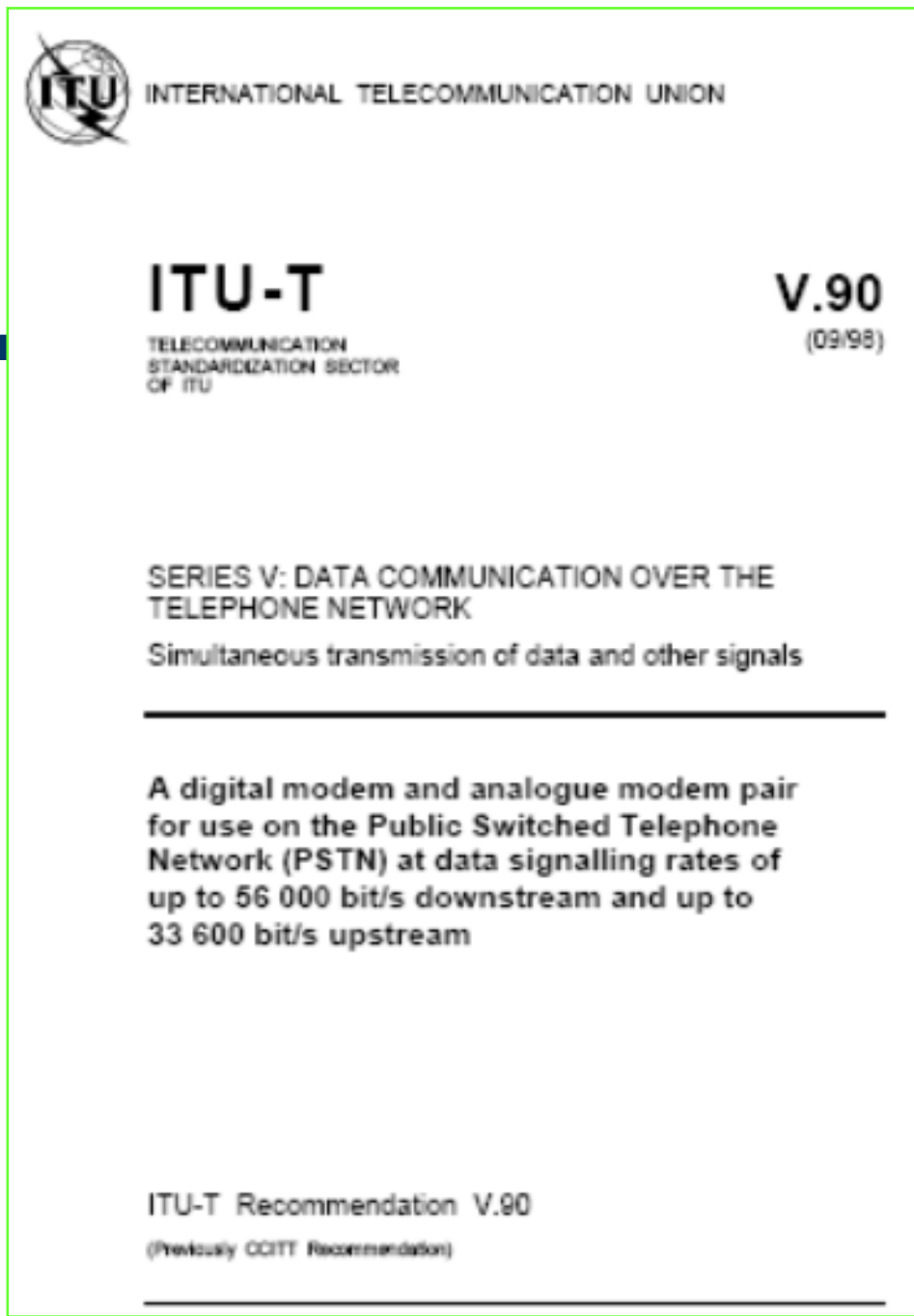
□ Asymmetric modem

- The communication between **PSTN** and **ISP** becomes **digital**.



Voiceband (PSTN) Modems

- A **digital** modem and **analogue** modem pair for use on the **Public Switched Telephone Network (PSTN)** at data signalling rates of up to **56 000 bit/s downstream** and up to **33 600 bit/s upstream**

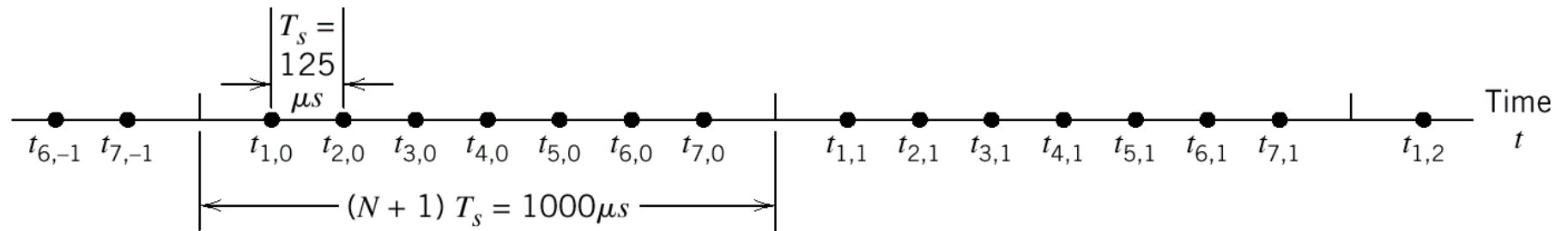


Voiceband (PSTN) Modems

- Typical realization of digital modem
 - With PCM sampling rate = 8 KHz, and 256 levels per PCM sample, the PCM should result in 64 Kbps in theory.
 - However, since the conventional **PCM transmit filter** has a **bandwidth of about 3.5 KHz**, the theoretical speed of 64 Kbps cannot be achieved.
 - One solution: Use the recurrent **non-uniform** equivalent form of the sampling theorem.

Voiceband (PSTN) Modems

- The below non-uniform sampling is equivalent to the sampling rate of 7 KHz.



$$t_{k,\ell} = t_k + 8\ell T_s = (k - 1)T_s + 8\ell T_s \text{ for } k = 1, 2, \dots, 7, \ell = 0, \pm 1, \pm 2, \dots$$

Voiceband (PSTN) Modems

- The bandlimited signal is now interpolated as:

$$s(t) = \sum_{\ell=-\infty}^{\infty} \sum_{k=1}^7 s(t_{k,\ell}) \psi_k(t - 8\ell T_s)$$

$$t_k = (k-1)T_s$$

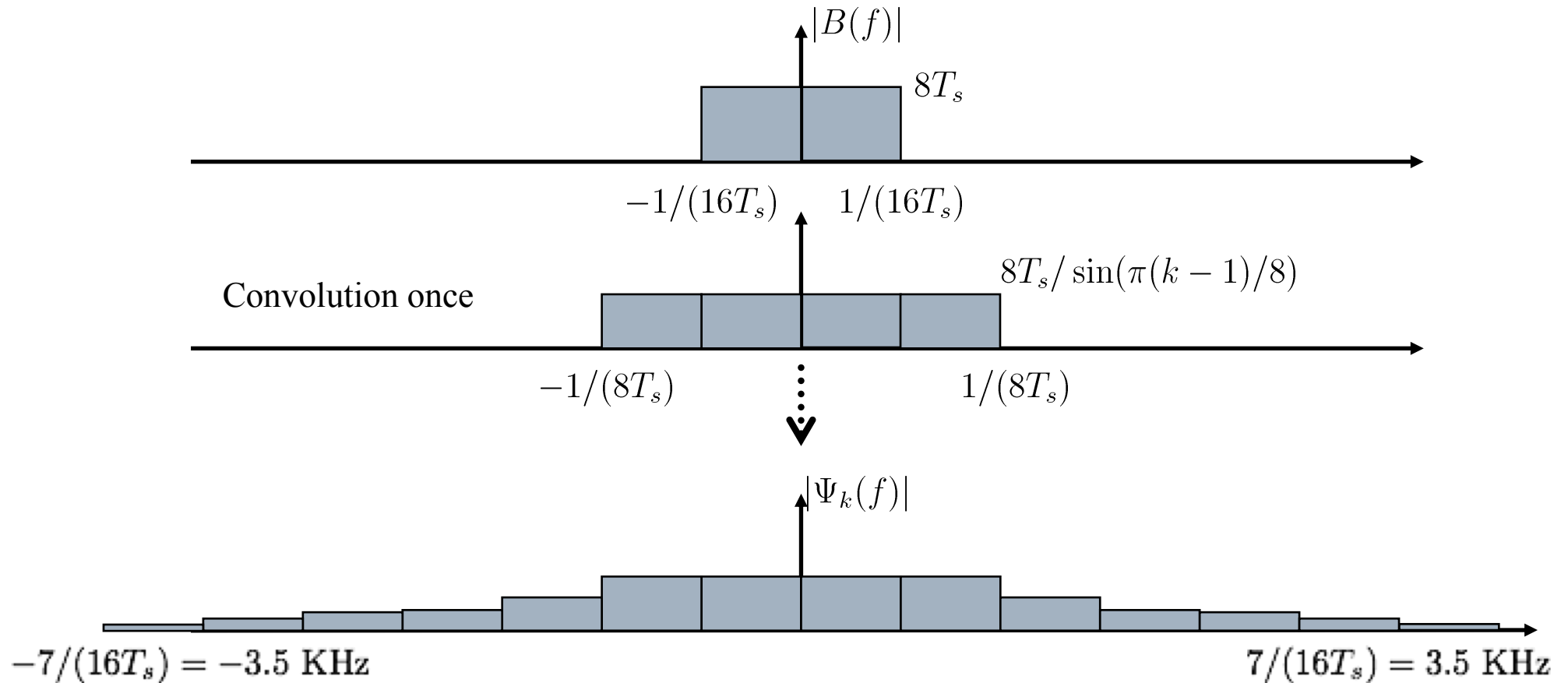
$$\text{where } \psi_k(t) = \text{sinc}\left(\frac{t - t_k}{8T_s}\right) \prod_{q=1, q \neq k}^7 \frac{\sin\left(\frac{\pi}{8T_s}(t - t_q)\right)}{\sin\left(\frac{\pi}{8T_s}(t_k - t_q)\right)}.$$

■ Properties of the seven standard pulse functions

1. $\psi_k(t_k) = 1$ but not peak at $t = t_k$.
 2. $\psi_k(t) = 0$ at $t = t_k + 8\ell T_s$ for $\ell = \pm 1, \pm 2, \dots$
 3. $\psi_k(t) = 0$ at $t = t_q$ for $1 \leq q \leq 8$ and $q \neq k$
- No ISI

$\Psi_k(f)$ is $B(f) = 8T_s \cdot \Pi(8T_s f) e^{-j2\pi(k-1)T_s f}$
 convolved with six sine waves of the form

$$\frac{e^{-j\pi(q-1)/8} \delta\left(f - \frac{1}{16T_s}\right) - e^{j\pi(q-1)/8} \delta\left(f + \frac{1}{16T_s}\right)}{\sin\left(\frac{\pi}{8}(k-q)\right)}$$



Voiceband (PSTN) Modems

- The above realization resolves the A/D problem, subject to the 3.5 KHz bandwidth constraint of the transmit filter.
- How about D/A? Is 64 Kbps achievable for the digital modem?
 - Still, 56 Kbps is the feasible rate.
 - The reconstructed voice as below is susceptible to (quantization) residual ISI.

$$s(t) = \sum_{\ell} a(c_{\ell})g(t - \ell T_s),$$

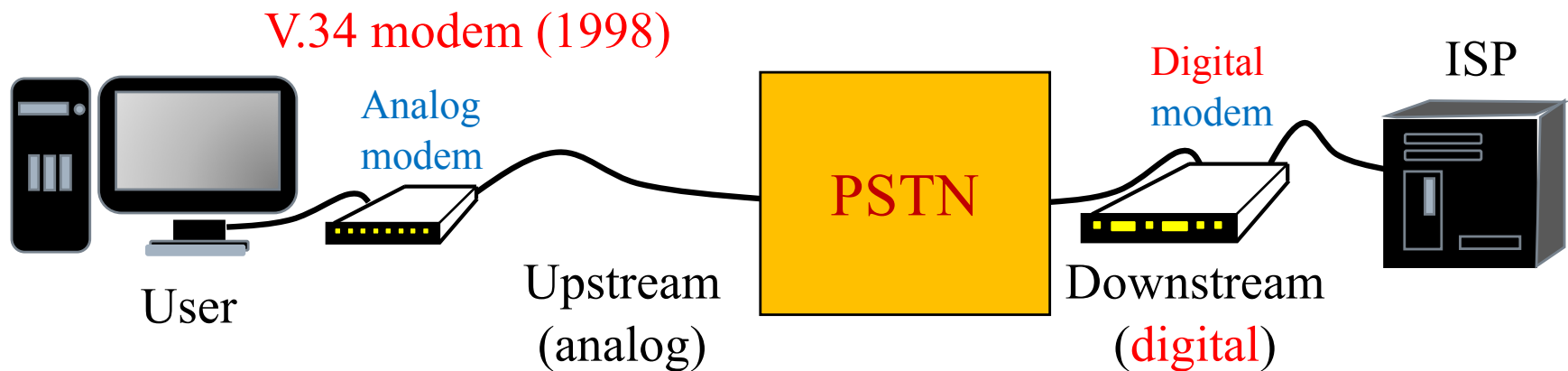
where $g(\cdot)$ interpolation function bandlimited to $1/(2T_s)$, c_{ℓ} is the ℓ th octet, and $a(\cdot)$ is the companding law (e.g., μ law).

Voiceband (PSTN) Modems

- Most importantly, LSBs in each octet are robbed from the data stream for various purposes internal to the PSTN (which is called “**bit-robbing**”, and which makes worse the susceptibility to residual ISI).

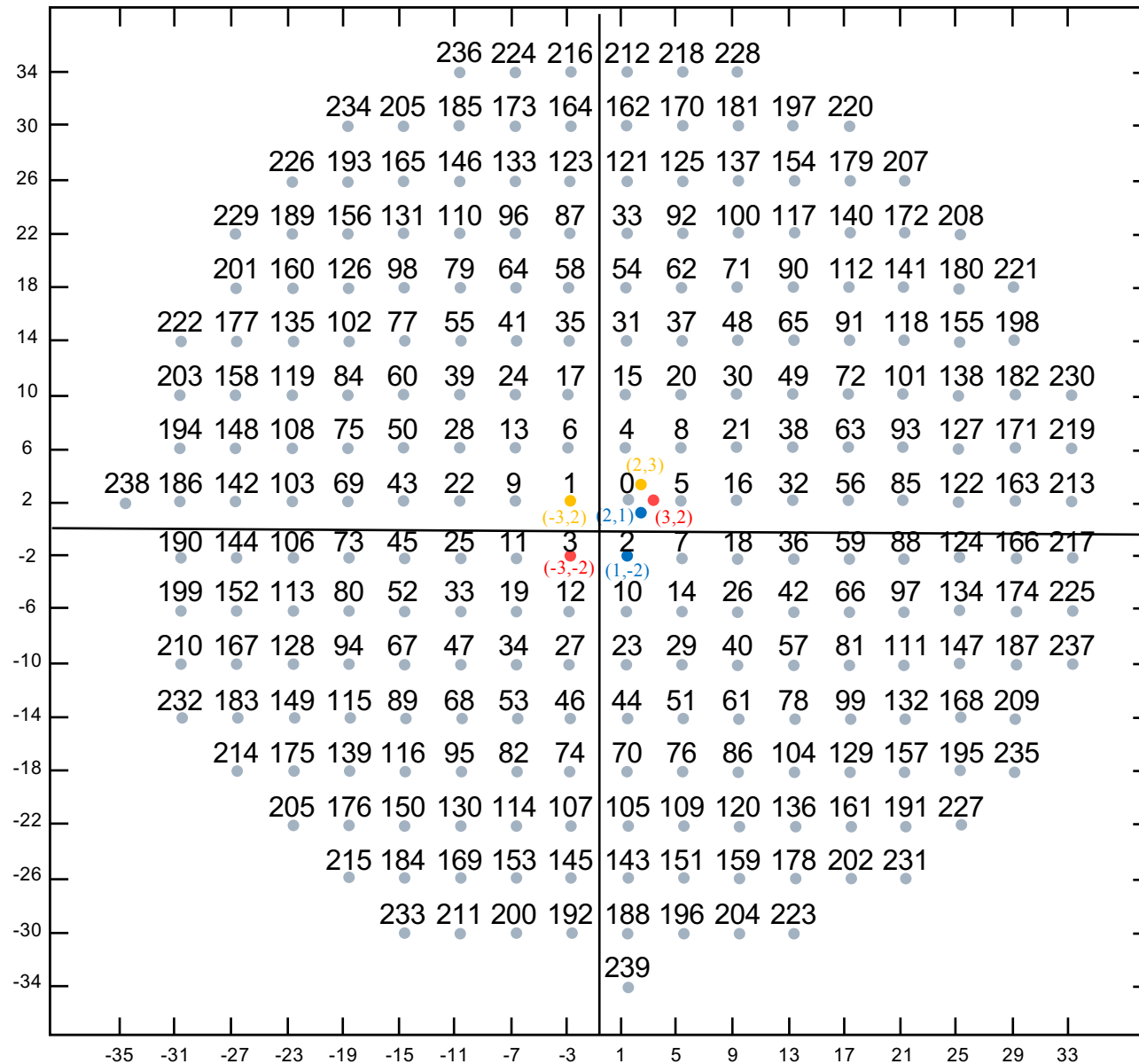
Voiceband (PSTN) Modems

- Modem to/from an ISP over PSTN
 - The connection from a home to the central office (coined as local loop) remained analog nowadays.
 - Example Study
 - **Asymmetric** modem



Voiceband (PSTN) Modems

- Due to the 3.5KHz bandwidth restriction of anti-aliasing and interpolation filters, and the quantization noise, the rate of the analog modem operates at 33.6 kbps with the below features:
 - 960-QAM super-constellation
 - You may view it as a selection of 240 message points, and their rotated versions through 90, 180, and 270 degrees.



Quarter-superconstellation of V.34 modem with 240 signal points. The full superconstellation is obtained by the rotated versions of these points by 90, 180, and 270 degrees.

Voiceband (PSTN) Modems

- Adaptive bandwidth
 - A set of probe tones will be transmitted for measurement of SNR as a function of frequency.
 - Then the appropriate carrier frequency and bandwidth will be appropriately selected based on the measurement results.
- Adaptive bit rates
 - Selection of bit rates subject to bit error rate requirement.

$$10^{-5} \geq \text{BER} \geq 10^{-6}$$

- Tomlinson, M. 1971. A new automatic equalizer employing modulo arithmetic. Electr. Lett., 7: 138-139.
- Harashima, H. and Miyakawa, H. 1972. Matched-transmission technique for channels with intersymbol interference. IEEE Trans. Commun., COM-20: 774-780.

Voiceband (PSTN) Modems

- Trellis coding
 - Compulsory trellis coding provides 3.6 dB coding gain
 - Optional trellis coding provides 4.7 dB coding gain
- Decision feedback equalizer (DFE) (See Sec. 4.10)
 - DFE requires immediate decision that cannot be directly obtained when channel coding technology is introduced.
 - Hence, the feedback section of the DFE is moved to the transmitter, which is made possible through the use of the Tomlinson-Harashima precoding.

Multichannel Modulation

- Shannon information capacity theorem

$$C = B \log_2(1 + \text{SNR}) \text{ b/s} = \frac{1}{2} \log_2(1 + \text{SNR}) \text{ b/transmission}$$

where B is the baseband bandwidth.

One transmission takes $\frac{1}{2B}$ seconds.

- Alternatively, we can write:

$$\text{SNR} = 2^{2C} - 1$$

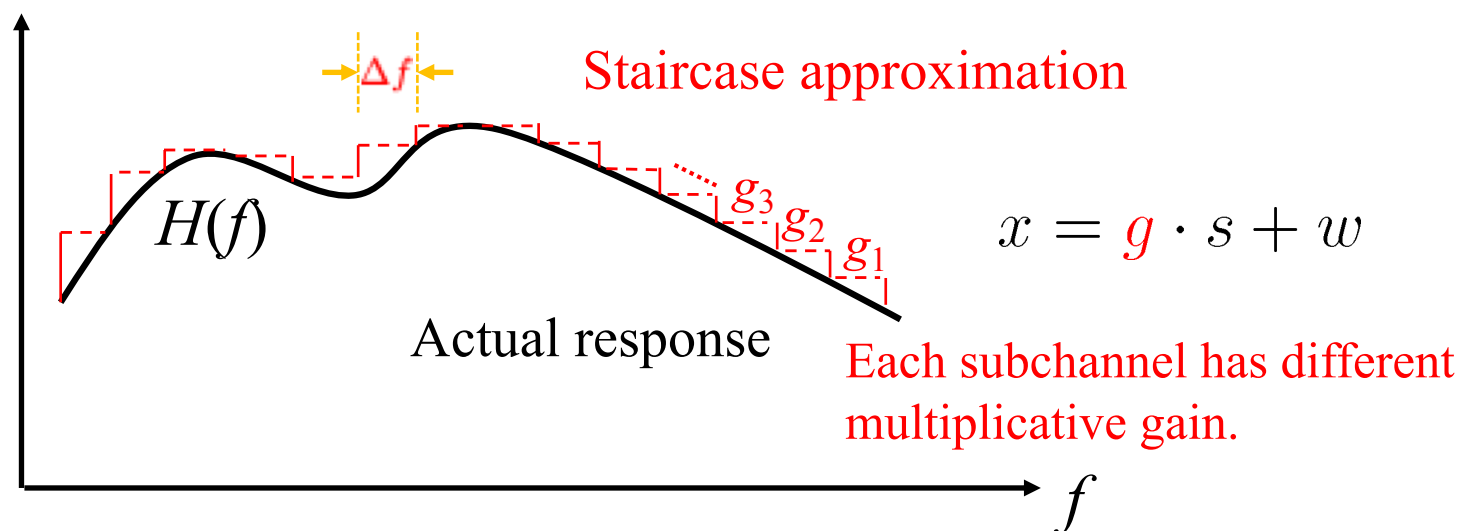
- Therefore, we can define the gap between ideal Shannon SNR, and the SNR attainable for a rate R below C as

$$\Gamma = \frac{2^{2C} - 1}{2^{2R} - 1} = \frac{\text{SNR}}{2^{2R} - 1} \quad \text{or} \quad R = \frac{1}{2} \log_2 \left(1 + \frac{\text{SNR}}{\Gamma} \right)$$

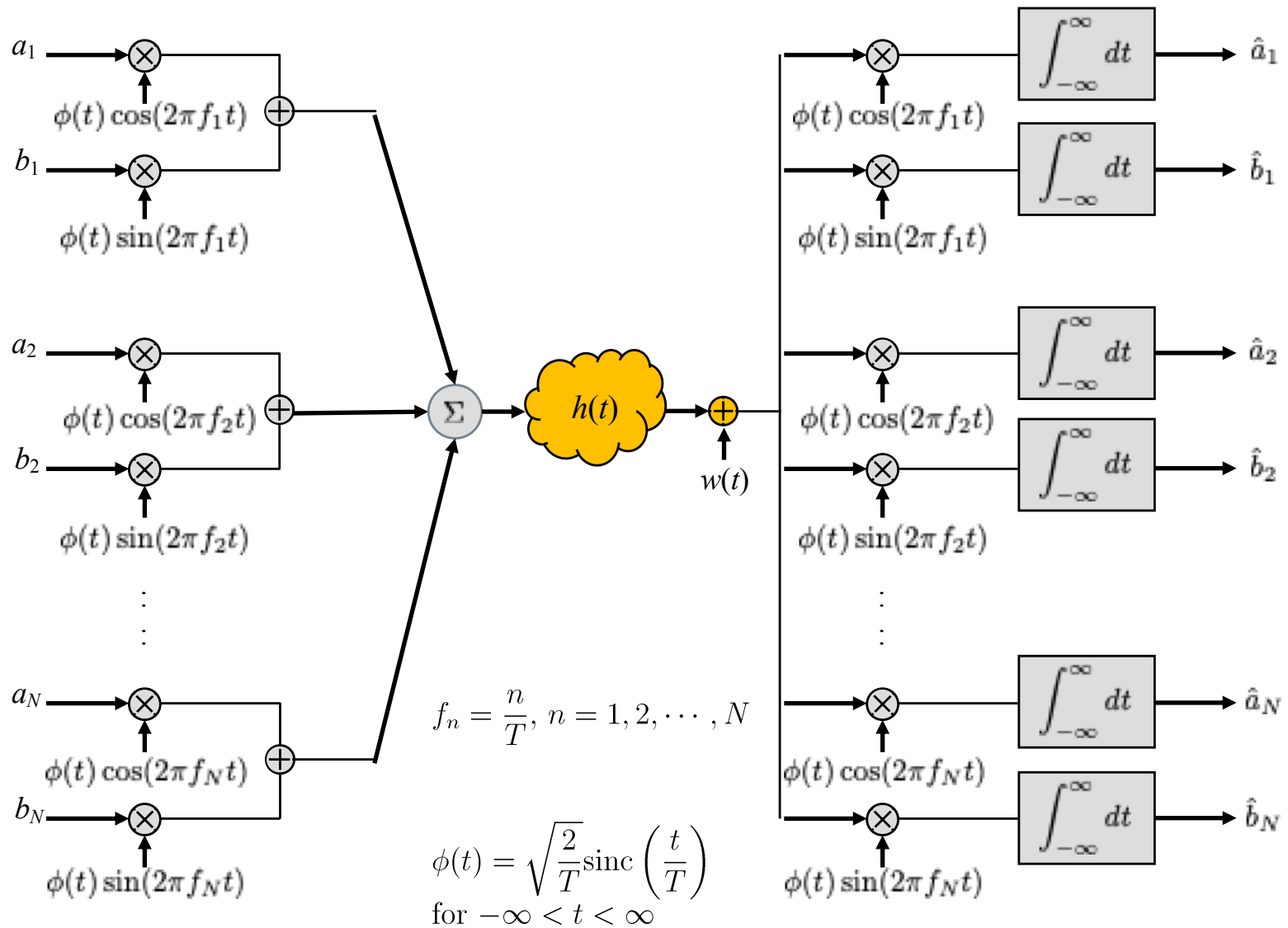
Multichannel Modulation

□ Multichannel modulation

- Partition a channel (with squared magnitude response $|H(f)|$ as shown below) into a number of subchannels such that each subchannel becomes approximately AWGN



□ Block diagram of multichannel data transmission system



Multichannel Modulation

□ Properties of multichannel modulation

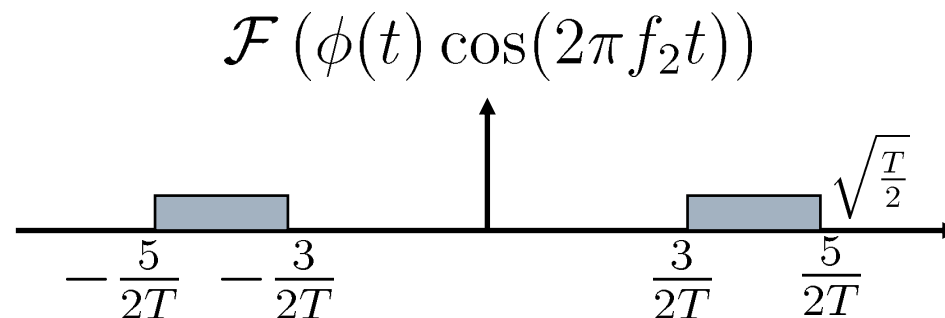
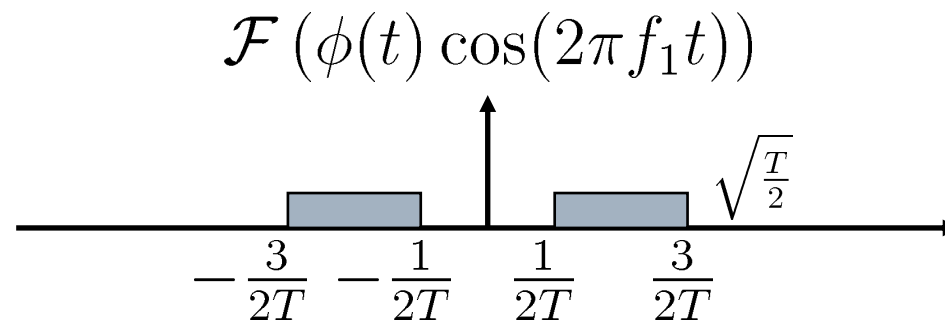
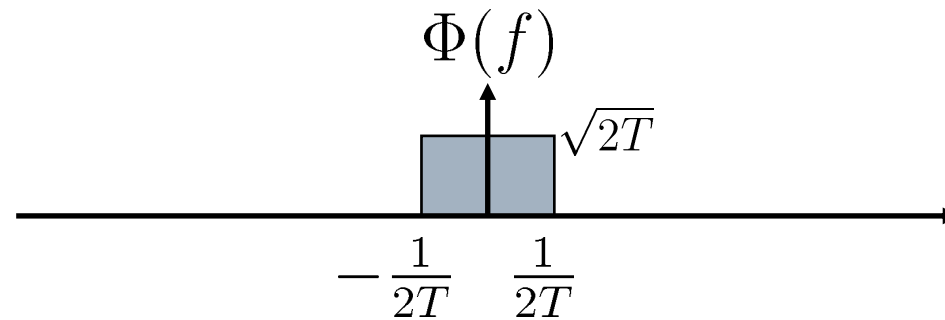
- Property 1: Orthogonality of the two quadrature-modulated sinc functions (in the sense of integration over the entire real line)

$$\begin{aligned} & \langle \phi(t) \cos(2\pi f_n t), \phi(t) \sin(2\pi f_n t) \rangle \\ &= \int_{-\infty}^{\infty} \phi(t) \cos(2\pi f_n t) \phi(t) \sin(2\pi f_n t) dt = 0 \end{aligned}$$

$$\int_{-\infty}^{\infty} f(t)g^*(t)dt = \int_{-\infty}^{\infty} F(f)G^*(f)df$$

where $F(f) = \int_{-\infty}^{\infty} f(t)e^{-j2\pi ft}dt$
and $G(f) = \int_{-\infty}^{\infty} g(t)e^{-j2\pi ft}dt$.

■ Property 2: We also have orthogonality among subchannel signals



Introduction of $\phi(t)$ makes no “band overlap” between adjacent subchannels.

Multichannel Modulation

- Property 3: Orthogonality among subchannel signals remains after passing subchannel signals through **linear** channel with arbitrary response h .

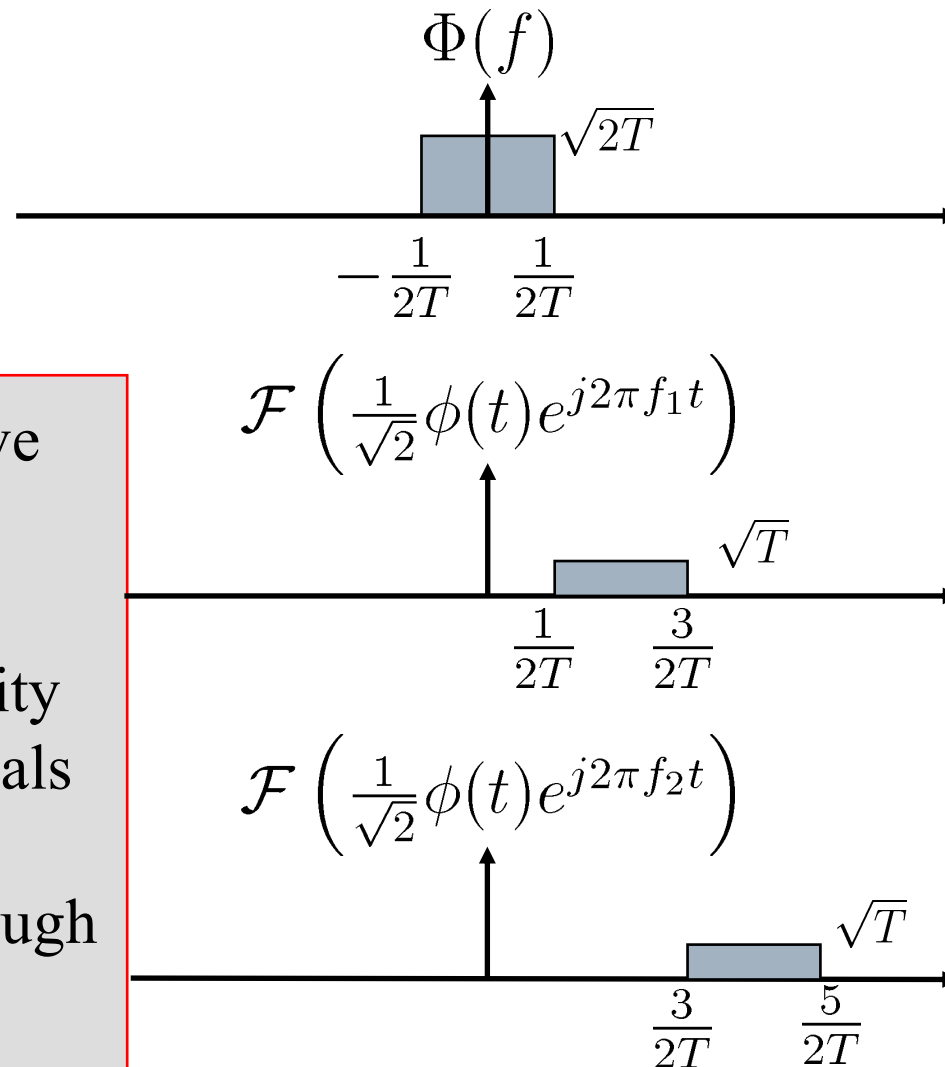
$$\left\{ \frac{1}{\sqrt{2}} \phi(t) \exp(j2\pi f_n t) \right\}_{n=1}^N \rightarrow \boxed{h(t)} \rightarrow \left\{ \frac{1}{\sqrt{2}} \phi(t) \exp(j2\pi f_n t) * h(t) \right\}_{n=1}^N$$

Still, no “band overlap” between “convolved” adjacent subchannels.

$$\int_{-\infty}^{\infty} f(t)g^*(t)dt = \int_{-\infty}^{\infty} F(f)G^*(f)df$$

where $F(f) = \int_{-\infty}^{\infty} f(t)e^{-j2\pi ft}dt$
and $G(f) = \int_{-\infty}^{\infty} g(t)e^{-j2\pi ft}dt$.

- Property 2: We also have orthogonality among subchannel signals
- Property 3: Orthogonality among subchannel signals remains after passing subchannel signals through **linear** channel with arbitrary response h .



Introduction of $\phi(t)$ makes no “band overlap” between adjacent subchannels.

Multichannel Modulation

□ Geometric SNR for multichannel modulation

- The average rate (in bits per transmission per subchannel)

$$\begin{aligned} R &= \frac{1}{N} \sum_{n=1}^N R_n \\ &= \frac{1}{2N} \sum_{n=1}^N \log_2 \left(1 + \frac{\text{SNR}_n}{\Gamma} \right) \\ &= \frac{1}{2N} \log_2 \prod_{n=1}^N \left(1 + \frac{\text{SNR}_n}{\Gamma} \right) \\ &= \frac{1}{2} \log_2 \prod_{n=1}^N \left(1 + \frac{\text{SNR}_n}{\Gamma} \right)^{1/N} \end{aligned} \quad R = \frac{1}{2} \log_2 \left(1 + \frac{\text{SNR}_{\text{overall}}}{\Gamma} \right)$$

Multichannel Modulation

We then obtain:

$$\text{SNR}_{\text{overall}} = \Gamma \left(\prod_{n=1}^N \left(1 + \frac{\text{SNR}_n}{\Gamma} \right)^{1/N} - 1 \right)$$

Assume that

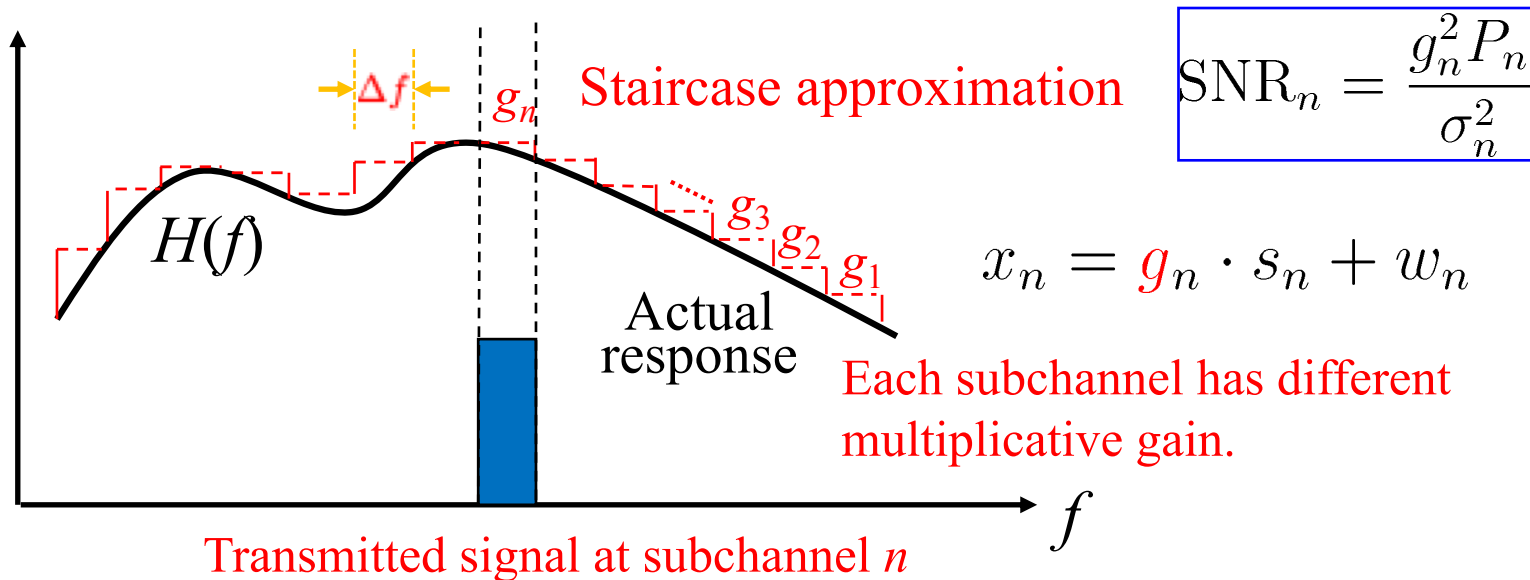
$$\frac{\text{SNR}_n}{\Gamma} \gg 1.$$

$$\text{SNR}_{\text{overall}} \approx \Gamma \left(\prod_{n=1}^N \left(\frac{\text{SNR}_n}{\Gamma} \right)^{1/N} \right) = \left(\prod_{n=1}^N \text{SNR}_n \right)^{1/N}$$

Geometric mean of individual **SNR**

Multichannel Modulation

- Solution of loading problem – **water filling**
 - The process of allocating the transmit power P to the individual subchannel so as to maximize the system bit rate is called **loading**.



Multichannel Modulation

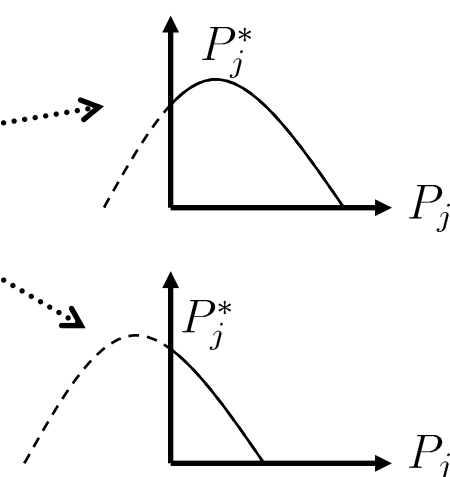
$$\begin{aligned} & \max_{\{(P_1, P_2, \dots, P_N): \sum_{n=1}^N P_n \leq P\}} \frac{1}{2N} \sum_{n=1}^N \log_2 \left(1 + \frac{g_n^2 P_n}{\Gamma \sigma_n^2} \right) \\ &= \max_{\{(P_1, P_2, \dots, P_N): \sum_{n=1}^N P_n = P\}} \frac{1}{2N} \sum_{n=1}^N \log_2 \left(1 + \frac{g_n^2 P_n}{\Gamma \sigma_n^2} \right) \\ &= \max_{\{(P_1, P_2, \dots, P_N): \sum_{n=1}^N P_n = P\}} \left[\frac{1}{2N} \sum_{n=1}^N \log_2 \left(1 + \frac{g_n^2 P_n}{\Gamma \sigma_n^2} \right) + \lambda \left(P - \sum_{n=1}^N P_n \right) \right] \end{aligned}$$

↑
Lagrange multiplier

Multichannel Modulation

$$f(P_1, P_2, \dots, P_n | \lambda) = \frac{1}{2N} \sum_{n=1}^N \log_2 \left(1 + \frac{g_n^2 P_n}{\Gamma \sigma_n^2} \right) + \lambda \left(P - \sum_{n=1}^N P_n \right) \text{ concave with respect to } P_j$$

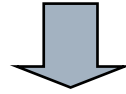
Hence,

$$\left. \frac{\partial f(P_1, P_2, \dots, P_n | \lambda)}{\partial P_j} \right|_{P_j = P_j^*} \begin{cases} = 0, & \text{if } P_j^* > 0 \\ \leq 0, & \text{if } P_j^* = 0 \end{cases}$$


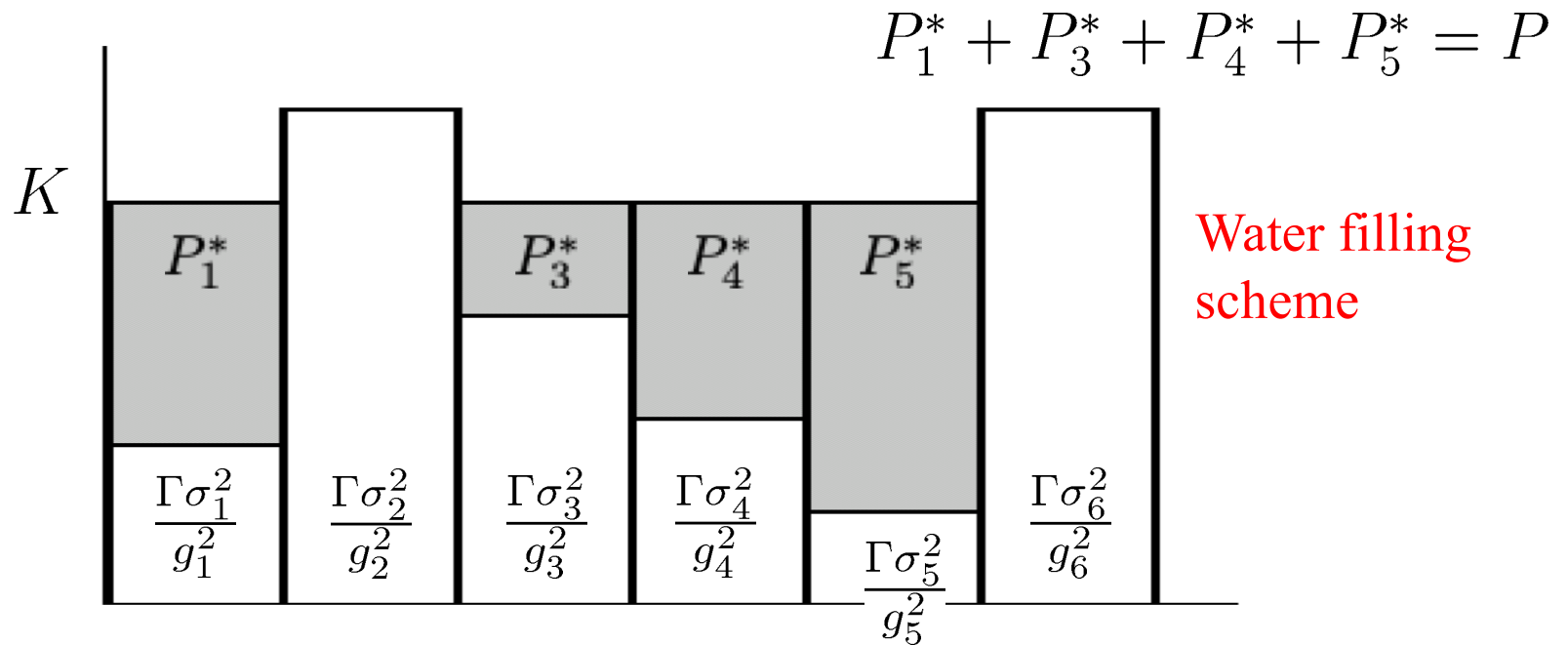
As a result,

$$\frac{\log_2(e)}{2N} \frac{g_j^2 / (\Gamma \sigma_j^2)}{1 + g_j^2 P_j^* / (\Gamma \sigma_j^2)} - \lambda \begin{cases} = 0, & \text{if } P_j^* > 0 \\ \leq 0, & \text{if } P_j^* = 0 \end{cases}$$

$$\frac{1}{\Gamma\sigma_j^2/g_j^2 + P_j^*} \begin{cases} = \lambda_{\frac{2N}{\log_2(e)}} = \frac{1}{K}, & \text{if } P_j^* > 0 \\ \leq \lambda_{\frac{2N}{\log_2(e)}} = \frac{1}{K}, & \text{if } P_j^* = 0 \end{cases} \quad \text{and} \quad \sum_{j=1}^N P_j^* = P$$



$$\Gamma\sigma_j^2/g_j^2 + P_j^* \begin{cases} = K, & \text{if } P_j^* > 0 \\ \geq K, & \text{if } P_j^* = 0 \end{cases} \quad \text{and} \quad \sum_{j=1}^N P_j^* = P$$



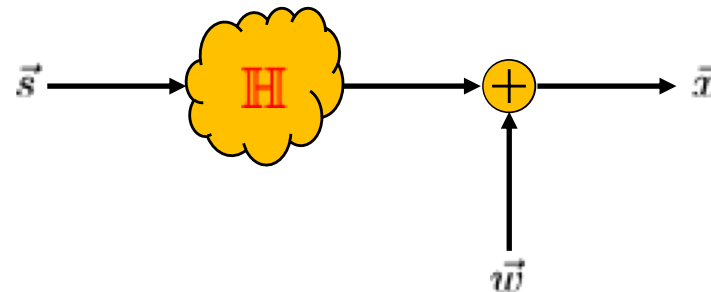
Discrete Multitone

- Impractical in (analog) multichannel modulation
 - Sinc function is **time-unlimited** (as it is band-limited).
 - The **inner product** (defined in time-domain) requires to perform integration over the entire real line.
 - Performing integration over a practically finite range will make the (analog) multichannel modulation **suboptimal** as our text has put it.

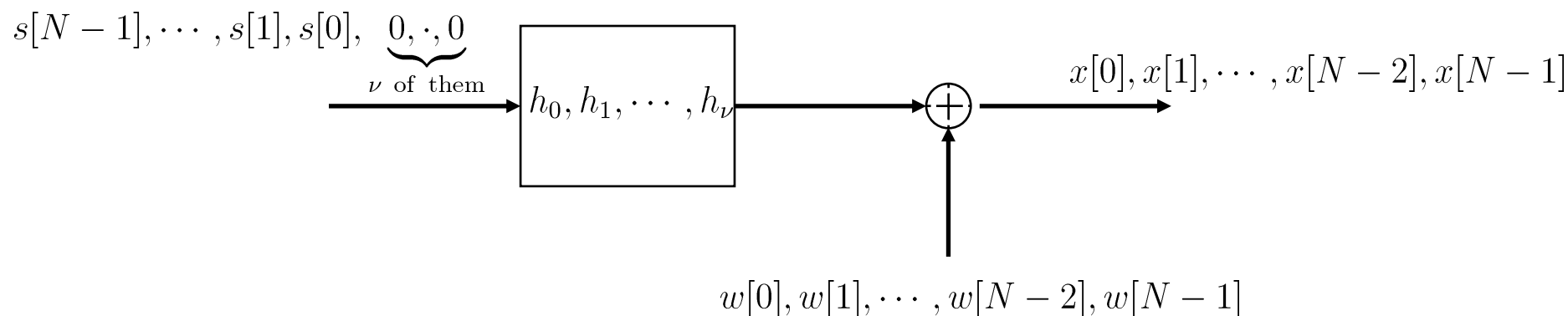
$$\begin{aligned} & \langle \phi(t) \cos(2\pi f_n t), \phi(t) \sin(2\pi f_n t) \rangle \\ &= \int_{-\infty}^{\infty} \phi(t) \cos(2\pi f_n t) \phi(t) \sin(2\pi f_n t) dt = 0 \end{aligned}$$

Discrete Multitone

- A solution
 - Discrete multitone (DMT)
 - Transform *linear discrete convolution* to *circular discrete convolution* by adding *cyclic prefix*.
- Procedure of DMT
 - Sampling the analog signals with sufficiently large sampling rate $1/T_s$.



□ Linear convolution



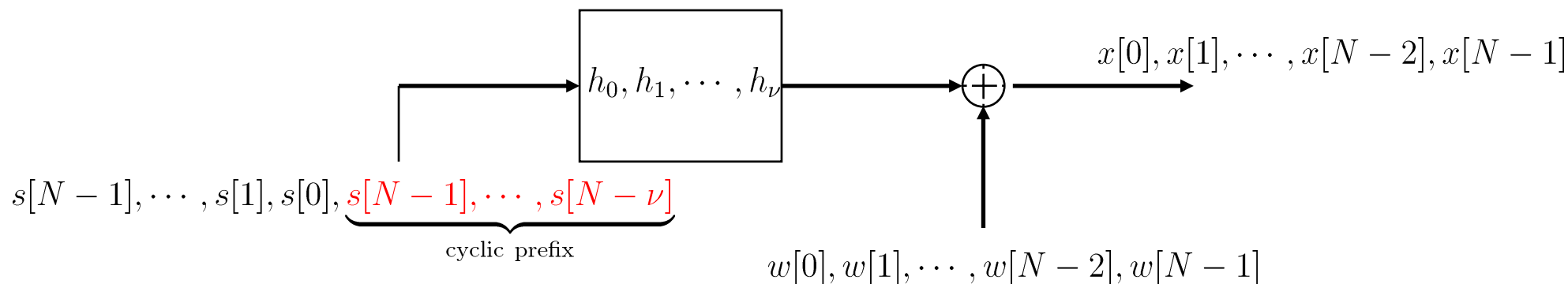
$$\begin{bmatrix} x[N-1] \\ x[N-2] \\ \vdots \\ x[N-\nu-1] \\ x[N-\nu-2] \\ \vdots \\ x[0] \end{bmatrix} = \begin{bmatrix} h_0 & h_1 & h_2 & \cdots & h_{\nu-1} & h_\nu & 0 & \cdots & 0 \\ 0 & h_0 & h_1 & \cdots & h_{\nu-2} & h_{\nu-1} & h_\nu & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \cdots & \vdots \\ 0 & 0 & 0 & \cdots & 0 & h_0 & h_1 & \cdots & h_\nu \\ 0 & 0 & 0 & \cdots & 0 & 0 & h_0 & \cdots & h_{\nu-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \cdots & \vdots \\ 0 & 0 & 0 & \cdots & 0 & 0 & 0 & \cdots & h_0 \end{bmatrix} \begin{bmatrix} s[N-1] \\ s[N-2] \\ \vdots \\ s[N-\nu-1] \\ s[N-\nu-2] \\ \vdots \\ s[0] \end{bmatrix} + \begin{bmatrix} w[N-1] \\ w[N-2] \\ \vdots \\ w[N-\nu-1] \\ w[N-\nu-2] \\ \vdots \\ w[0] \end{bmatrix}$$

- The above formula is valid under the assumption that

$$s[-\nu] = s[-\nu+1] = \cdots = s[-1] = 0$$

- Without the **guard period**, ISI occurs.

□ Circular convolution



$$\begin{bmatrix} x[N-1] \\ x[N-2] \\ \vdots \\ x[N-\nu-1] \\ x[N-\nu-2] \\ \vdots \\ x[0] \end{bmatrix} = \begin{bmatrix} h_0 & h_1 & h_2 & \cdots & h_{\nu-1} & h_\nu & 0 & \cdots & 0 \\ 0 & h_0 & h_1 & \cdots & h_{\nu-2} & h_{\nu-1} & h_\nu & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \cdots & \vdots \\ 0 & 0 & 0 & \cdots & 0 & h_0 & h_1 & \cdots & h_\nu \\ \textcolor{red}{h_\nu} & 0 & 0 & \cdots & 0 & 0 & h_0 & \cdots & h_{\nu-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \cdots & \vdots \\ \textcolor{red}{h_1} & \textcolor{red}{h_2} & \textcolor{red}{h_3} & \cdots & \textcolor{red}{h_\nu} & 0 & 0 & \cdots & h_0 \end{bmatrix} \begin{bmatrix} s[N-1] \\ s[N-2] \\ \vdots \\ s[N-\nu-1] \\ s[N-\nu-2] \\ \vdots \\ s[0] \end{bmatrix} + \begin{bmatrix} w[N-1] \\ w[N-2] \\ \vdots \\ w[N-\nu-1] \\ w[N-\nu-2] \\ \vdots \\ w[0] \end{bmatrix}$$

■ Instead of zeroing the guard period, how about letting

$$s[-k] = s[N-k] \text{ for } k = 1, 2, \dots, \nu$$

□ Circular convolution to Discrete Fourier Transform

$$\mathbf{x} = \mathbb{H}_{\text{circulant}} \mathbf{s} + \mathbf{w}$$

■ Spectral decomposition of a circulant matrix

$$\mathbb{H}_{\text{circulant}} = \mathbf{Q}^\dagger \mathbf{\Lambda} \mathbf{Q}$$

where $\mathbf{\Lambda}$ is a diagonal matrix, and

$$\mathbf{Q} = \frac{1}{\sqrt{N}} \begin{bmatrix} e^{-j\frac{2\pi}{N}(N-1)(N-1)} & \dots & e^{-j\frac{2\pi}{N}2(N-1)} & e^{-j\frac{2\pi}{N}(N-1)} & 1 \\ e^{-j\frac{2\pi}{N}(N-1)(N-2)} & \dots & e^{-j\frac{2\pi}{N}2(N-2)} & e^{-j\frac{2\pi}{N}(N-2)} & 1 \\ \vdots & \ddots & \vdots & \vdots & \vdots \\ e^{-j\frac{2\pi}{N}(N-1)} & \dots & e^{-j\frac{2\pi}{N}2} & e^{-j\frac{2\pi}{N}} & 1 \\ 1 & \dots & 1 & 1 & 1 \end{bmatrix}$$

□ Circular convolution to **Discrete Fourier Transform**

$$\mathbf{x} = \mathbf{Q}^\dagger \mathbf{\Lambda} \mathbf{Q} \mathbf{s} + \mathbf{w}$$

$$\Rightarrow \mathbf{Q} \mathbf{x} = \mathbf{Q} \mathbf{Q}^\dagger \mathbf{\Lambda} \mathbf{Q} \mathbf{s} + \mathbf{Q} \mathbf{w} \quad \boxed{\mathbf{Q} \mathbf{Q}^\dagger = \mathbf{I}}$$

$$\Rightarrow \mathbf{X} = \mathbf{\Lambda} \mathbf{S} + \mathbf{W}$$

$$\Rightarrow X_k = \lambda_k S_k + W_k \text{ for } k = 0, 1, \dots, N-1$$

(Here, $\{\lambda_k\}_{k=0}^{N-1}$ are assumed “known” or “can-be-accurately estimated”.)

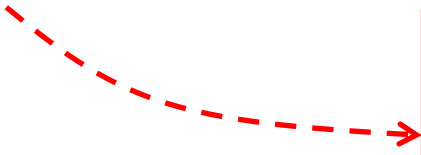
Discrete Multitone

- With cyclic prefix, the discrete Fourier transform (DFT) technique can be used straightforwardly.

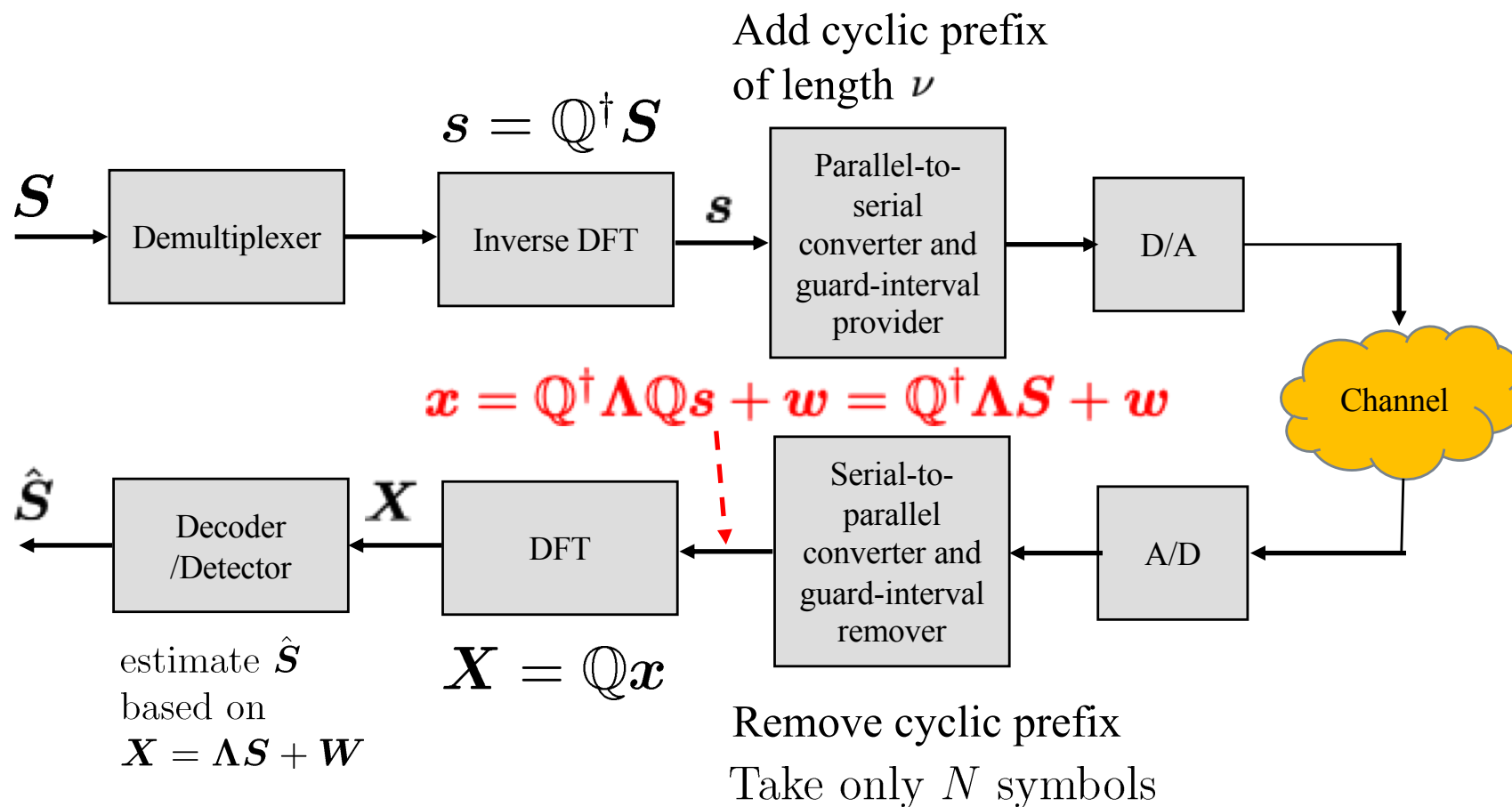
- DFT transform pair

- Analysis equation versus synthesis equation

$$\begin{cases} X[k] = \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} x[n] \exp\left(-j\frac{2\pi}{N}kn\right) & \text{for } k = 0, 1, \dots, N-1 \\ x[n] = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} X[k] \exp\left(j\frac{2\pi}{N}kn\right) & \text{for } n = 0, 1, \dots, N-1 \end{cases}$$


$$\begin{cases} \mathbf{X} &= \mathbf{Q} & \mathbf{x} \\ \mathbf{x} &= \mathbf{Q}^\dagger & \mathbf{X} \end{cases}$$

Discrete Multitone



Synchronization

- Modes of synchronization
 - Carrier synchronization (carrier recovery)
 - Including the estimate of carrier phase and frequency
 - Symbol synchronization (clock recovery)
 - So as to know the timing for sampling and product-integrator

Synchronization

- Example: Decision-directed synchronization for M -ary PSK

$$s_k(t) = \sqrt{\frac{2E}{T}} \cos(2\pi f_c t + \alpha_k) \text{ for } 0 \leq t < T$$

where E symbol energy, T symbol period, and $\alpha_k \in \{0, \frac{2\pi}{M}, \dots, (M-1)\frac{2\pi}{M}\}$.

- Due to channel effect, we receive

$$x_k(t) = \sqrt{\frac{2E}{T}} \cos(2\pi f_c t + \alpha_k + \theta) + w(t) \text{ for } \tau \leq t \leq T + \tau$$

Note that for $-T + \tau \leq t < \tau$, the received signal will be $x_{k-1}(t)$, a function of α_{k-1} . Hence, knowing τ is essential.

Synchronization

- Given that τ is accurately estimated, we shall estimate θ through likelihood ratio function.

$$\begin{cases} \phi_1(t) = \sqrt{\frac{2}{T}} \cos(2\pi f_c t), & \tau \leq t < T + \tau \\ \phi_2(t) = \sqrt{\frac{2}{T}} \sin(2\pi f_c t), & \tau \leq t < T + \tau \end{cases}$$
$$\Rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} + \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}, \text{ where } \begin{cases} x_i = \int_{\tau}^{T+\tau} x_k(t) \phi_i(t) dt \\ s_i = \int_{\tau}^{T+\tau} \sqrt{\frac{2E}{T}} \cos(2\pi f_c t + \alpha_k + \theta) \phi_i(t) dt \\ w_i = \int_{\tau}^{T+\tau} w(t) \phi_i(t) dt \end{cases}$$

Synchronization

- For an observation window of size L_0 , i.e., $k = 0, 1, \dots, L_0-1$,

$$\begin{aligned}\hat{\theta} &= \arg \max_{\theta} f(\mathbf{x}_0, \mathbf{x}_1, \dots, \mathbf{x}_{L_0-1} | \theta) \\ &= \arg \max_{\theta} \frac{1}{(\pi N_0)^{L_0}} \exp \left(-\frac{1}{N_0} \sum_{k=0}^{L_0-1} \|\mathbf{x}_k - \mathbf{s}_k(\theta)\|^2 \right) \\ &= \arg \min_{\theta} \sum_{k=0}^{L_0-1} \|\mathbf{x}_k - \mathbf{s}_k(\theta)\|^2 \\ &= \arg \max_{\theta} \sum_{k=0}^{L_0-1} \mathbf{x}_k^T \mathbf{s}_k(\theta) \quad \mathbf{s}_k(\theta) = \begin{bmatrix} s_{1,k} \\ s_{2,k} \end{bmatrix} = \begin{bmatrix} \sqrt{E} \cos(\alpha_k + \theta) \\ -\sqrt{E} \sin(\alpha_k + \theta) \end{bmatrix}\end{aligned}$$

$$\hat{\theta} = \arg \max_{\theta} \sum_{k=0}^{L_0-1} [x_{1,k} \cos(\alpha_k + \theta) - x_{2,k} \sin(\alpha_k + \theta)] = \arg \max_{\theta} \ell(\theta)$$

which implies

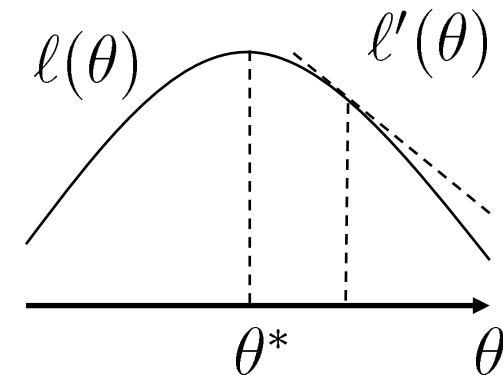
$$\begin{aligned} 0 &= \partial \ell(\theta) / \partial \theta = \partial \left(\sum_{k=0}^{L_0-1} [x_{1,k} \cos(\alpha_k + \theta) - x_{2,k} \sin(\alpha_k + \theta)] \right) / \partial \theta \\ &= \sum_{k=0}^{L_0-1} [-x_{1,k} \sin(\alpha_k + \theta) - x_{2,k} \cos(\alpha_k + \theta)] \\ &= \sum_{k=0}^{L_0-1} \text{Im} \{ (x_{1,k} - jx_{2,k}) e^{-j(\alpha_k + \theta)} \} \\ \left(\right. &= \sum_{k=0}^{L_0-1} \text{Im} \{ a_k^* \tilde{x}_k e^{-j\theta} \} \left. \right) \end{aligned}$$

As the text puts $\begin{cases} \tilde{x}_k &= x_{1,k} - jx_{2,k} \\ a_k &= e^{j\alpha_k} \end{cases}$.

Synchronization

- Adaptive or recursive algorithm for ML estimation

$$\begin{cases} \text{decrease the current } \hat{\theta}, & \text{if } \ell'(\theta) < 0 \\ \text{increase the current } \hat{\theta}, & \text{if } \ell'(\theta) > 0 \end{cases}$$

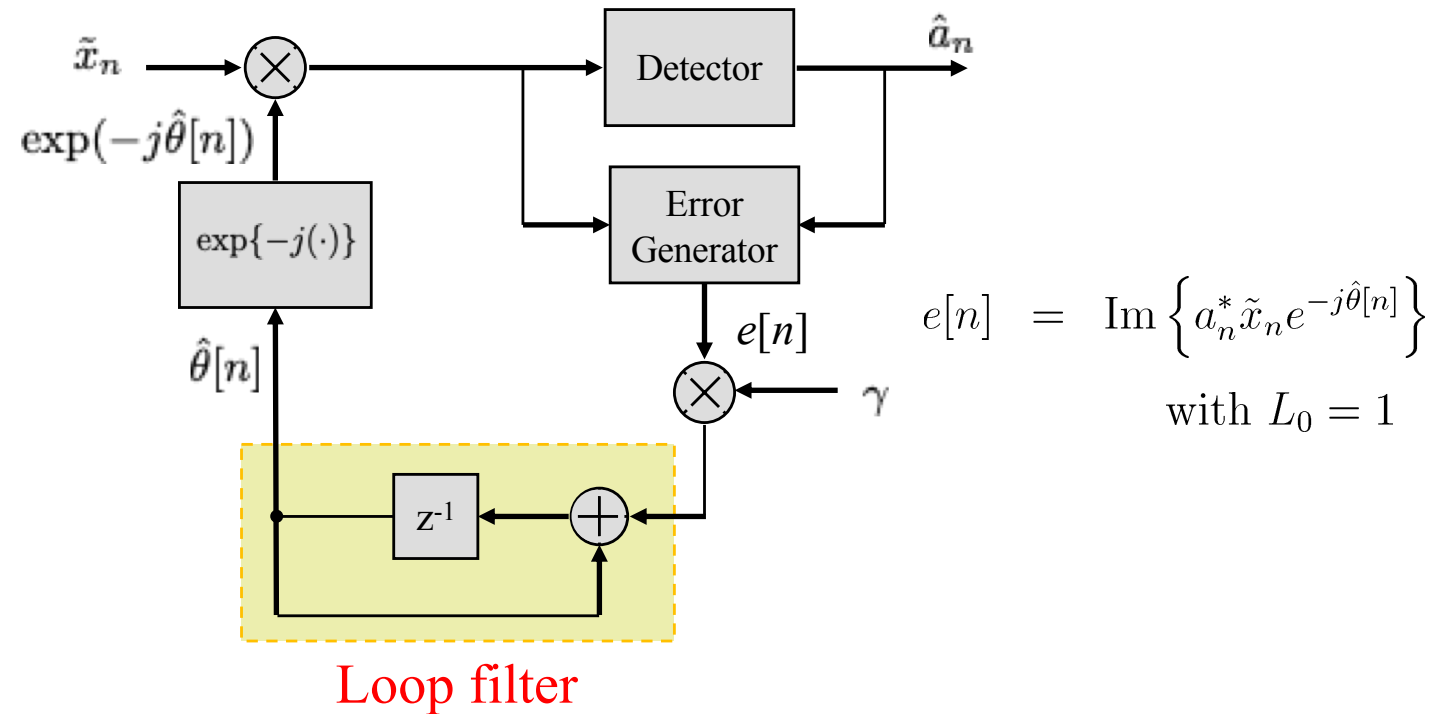


$$\begin{aligned} \hat{\theta}[n+1] &= \hat{\theta}[n] + \gamma \cdot \ell'(\hat{\theta}[n]) \\ &= \hat{\theta}[n] + \gamma \cdot \sum_{k=0}^{L_0-1} \text{Im} \left\{ a_k^* \tilde{x}_k e^{-j\hat{\theta}[n]} \right\} \end{aligned}$$

$\gamma > 0$ step size

Synchronization

□ First-order digital (loop) filter

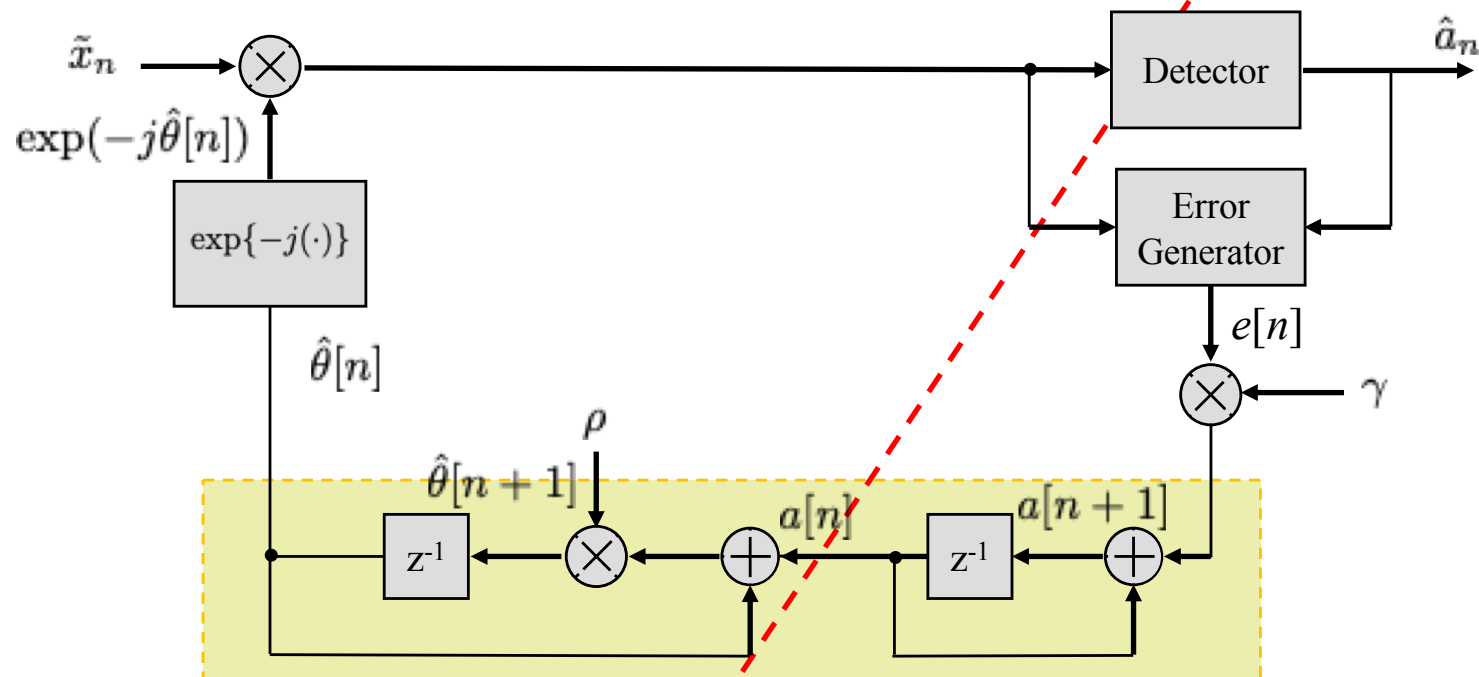


$$\begin{cases} \hat{\theta}[n+1] = \rho\hat{\theta}[n] + \rho a[n] \\ a[n+1] = a[n] + \gamma e[n] \end{cases} \Rightarrow \begin{cases} \hat{\theta}[n+2] = \rho\hat{\theta}[n+1] + \rho a[n+1] & (1) \\ \hat{\theta}[n+1] = \rho\hat{\theta}[n] + \rho a[n] & (2) \end{cases} \Rightarrow (1) - (2)$$

(Note that $a[n+1] - a[n] = \gamma e[n]$.)

Synchronization

- An example of second-order digital (loop) filter



Loop filter

$$\hat{\theta}[n+2] = (1 + \rho)\hat{\theta}[n+1] - \rho\hat{\theta}[n] + \rho\gamma e[n]$$

Synchronization

- The previous discussion estimates θ subject to either known or accurately estimated τ .
- We are thus **required** to estimate τ **without** the knowledge of θ .

$$\Rightarrow \begin{bmatrix} x_1(\tau) \\ x_2(\tau) \end{bmatrix} = \begin{bmatrix} s_1(\alpha_k, \theta, \tau | \tau_0) \\ s_2(\alpha_k, \theta, \tau | \tau_0) \end{bmatrix} + \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}, \text{ where}$$

$$\begin{cases} x_i(\tau) = \int_{\tau}^{T+\tau} x_k(t) \phi_i(t) dt \\ s_i(\alpha_k, \theta, \tau | \tau_0) = \int_{\tau}^{T+\tau} \sqrt{\frac{2E}{T}} \cos(2\pi f_c t + \alpha_k + \theta) \mathbf{1}\{\tau_0 \leq t < \tau_0 + T\} \phi_i(t) dt \\ w_i = \int_{\tau}^{T+\tau} w(t) \phi_i(t) dt \end{cases} \longrightarrow \text{Its statistics is independent of } \tau.$$

τ_0 is the true timing delay

Synchronization

- For an observation window of size L_0 , i.e., $k = 0, 1, \dots, L_0-1$,

$$\begin{aligned}\hat{\tau} &= \arg \max_{\tau} f(\mathbf{x}_0, \mathbf{x}_1, \dots, \mathbf{x}_{L_0-1} | \{\alpha_k\}, \theta, \tau, \tau_0) \\ &= \arg \max_{\tau} \frac{1}{(\pi N_0)^{L_0}} \exp \left(-\frac{1}{N_0} \sum_{k=0}^{L_0-1} \|\mathbf{x}_k(\tau) - \mathbf{s}_k(\alpha_k, \theta, \tau | \tau_0)\|^2 \right) \\ &= \arg \max_{\tau} \prod_{k=0}^{L_0-1} \exp \left(\frac{2}{N_0} \mathbf{x}_k(\tau)^T \mathbf{s}_k(\alpha_k, \theta, \tau | \tau_0) \right)\end{aligned}$$

$$\mathbf{s}_k(\alpha_k, \theta, \tau | \tau_0) = \begin{bmatrix} \sqrt{\tilde{E}} \cos(\alpha_k + \theta) \\ -\sqrt{\tilde{E}} \sin(\alpha_k + \theta) \end{bmatrix}$$

(See the next slide.)

As an example, assume $\tau_0 > \tau$ (this condition is required for the first three steps),

$$\begin{aligned}
 s_1(\alpha_k, \theta, \tau | \tau_0) &= \frac{2\sqrt{E}}{T} \int_{\tau_0}^{T+\tau} \cos(2\pi f_c t + \alpha_k + \theta) \cos(2\pi f_c t) dt \\
 &= \frac{\sqrt{E}}{T} \int_{\tau_0}^{T+\tau} [\cos(4\pi f_c t + \alpha_k + \theta) + \cos(\alpha_k + \theta)] dt \\
 &= \underbrace{\frac{\sqrt{E}}{T} \int_{\tau_0}^{T+\tau} \cos(4\pi f_c t + \alpha_k + \theta) dt}_{\text{approximately zero}} + \frac{\sqrt{E}}{T} \int_{\tau_0}^{T+\tau} \cos(\alpha_k + \theta) dt \\
 &\approx \sqrt{E} \left(\frac{T - |\tau_0 - \tau|}{T} \right) \cos(\alpha_k + \theta) \quad \leftarrow \text{This is valid for both } \tau_0 > \tau \text{ and } \tau_0 \leq \tau. \\
 &= \sqrt{\tilde{E}} \cos(\alpha_k + \theta).
 \end{aligned}$$

Synchronization

- One way to solve the problem of unknown θ is to average out all possible θ in the maximization operation.

$$\begin{aligned}
 \hat{\tau} &= \arg \max_{\tau} \prod_{k=0}^{L_0-1} \frac{1}{2\pi} \int_0^{2\pi} \exp \left(\frac{2}{N_0} \mathbf{x}_k(\tau)^T \mathbf{s}_k(\alpha_k, \theta, \tau | \tau_0) \right) d\theta \\
 &= \arg \max_{\tau} \prod_{k=0}^{L_0-1} \frac{1}{2\pi} \int_0^{2\pi} \exp \left\{ \frac{2\sqrt{\tilde{E}}}{N_0} (|a_k \tilde{x}_k(\tau)| \cos(\arg[\tilde{x}_k(\tau)] - \arg[a_k] - \theta)) \right\} d\theta \\
 &= \arg \max_{\tau} \prod_{k=0}^{L_0-1} \frac{1}{2\pi} \int_0^{2\pi} \exp \left\{ \frac{2\sqrt{\tilde{E}}}{N_0} |\tilde{x}_k(\tau)| \cos(\theta) \right\} d\theta \\
 &= \arg \max_{\tau} \prod_{k=0}^{L_0-1} I_0 \left(\frac{2\sqrt{\tilde{E}}}{N_0} |\tilde{x}_k(\tau)| \right)
 \end{aligned}$$

(See the next slide.)

Since $|a_k| = 1$, and the integrand is periodic with period 2π .

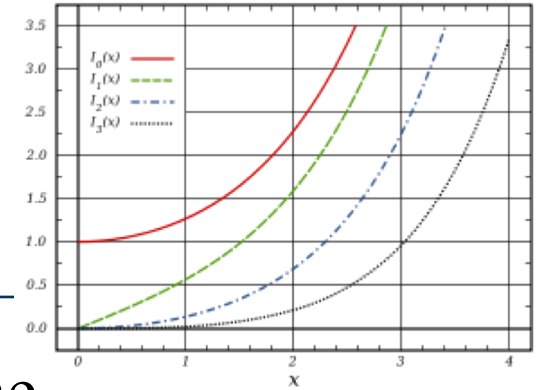
Since $I_0(x) = \frac{1}{2\pi} \int_0^{2\pi} e^{x \cos(\varphi)} d\varphi$.

$$\mathbf{s}_k(\alpha_k, \theta, \tau | \tau_0) = \begin{bmatrix} \sqrt{\tilde{E}} \cos(\alpha_k + \theta) \\ -\sqrt{\tilde{E}} \sin(\alpha_k + \theta) \end{bmatrix}$$

$$\begin{aligned} & \frac{1}{\sqrt{\tilde{E}}} \mathbf{x}_k(\tau)^T \mathbf{s}_k(\alpha_k, \theta, \tau | \tau_0) \\ &= x_{1,k}(\tau) \cos(\alpha_k + \theta) - x_{2,k}(\tau) \sin(\alpha_k + \theta) \\ &= \operatorname{Re} \{ [x_{1,k}(\tau) - jx_{2,k}(\tau)] e^{-j(\alpha_k + \theta)} \} \\ &= \operatorname{Re} \{ a_k^* \tilde{x}_k(\tau) e^{-j\theta} \} \\ &= \operatorname{Re} \{ |a_k \tilde{x}_k(\tau)| \exp(j[\arg(\tilde{x}_k(\tau)) - \arg(a_k) - \theta]) \} \\ &= |a_k \tilde{x}_k(\tau)| \cos(\arg(\tilde{x}_k(\tau)) - \arg(a_k) - \theta). \end{aligned}$$

$$\text{As the text puts } \begin{cases} \tilde{x}_k &= x_{1,k} - jx_{2,k} \\ a_k &= e^{j\alpha_k} \end{cases}.$$

Synchronization



- Square approximation of logarithm of the modified Bessel function of zero order

$$\begin{aligned}\log I_0(x) &= \log \left(\sum_{m=0}^{\infty} \frac{(x/2)^{2m}}{(m!)^2} \right) \\ &\approx \log \left(1 + \frac{x^2}{4} \right) \quad \text{for } x \text{ small} \\ &\approx \frac{x^2}{4} \quad \text{for } x \text{ small}\end{aligned}$$

(Take the first two terms, i.e., $m=0$ and $m=1$)

$$\hat{\tau} = \arg \max_{\tau} \sum_{k=0}^{L_0-1} \log \left\{ I_0 \left(\frac{2\sqrt{\tilde{E}}}{N_0} |\tilde{x}_k(\tau)| \right) \right\} \approx \arg \max_{\tau} \sum_{k=0}^{L_0-1} |\tilde{x}_k(\tau)|^2$$

Synchronization

□ Realization of square approximation

$$\begin{aligned}\hat{\tau} &= \arg \max_{\tau} \sum_{k=0}^{L_0-1} |\tilde{x}_k(\tau)|^2 \\ \Rightarrow \sum_{k=0}^{L_0-1} \frac{\partial |\tilde{x}_k(\tau)|^2}{\partial \tau} &= \sum_{k=0}^{L_0-1} \frac{\partial (\operatorname{Re}^2\{\tilde{x}_k(\tau)\} + \operatorname{Im}^2\{\tilde{x}_k(\tau)\})}{\partial \tau} \\ &= \sum_{k=0}^{L_0-1} 2 \cdot \operatorname{Re}\{\tilde{x}_k(\tau)\} \cdot \operatorname{Re}'\{\tilde{x}_k(\tau)\} + 2 \cdot \operatorname{Im}\{\tilde{x}_k(\tau)\} \cdot \operatorname{Im}'\{\tilde{x}_k(\tau)\} \\ &= 2 \sum_{k=0}^{L_0-1} \operatorname{Re}\{\tilde{x}_k^*(\tau) \tilde{x}_k'(\tau)\} = 0\end{aligned}$$

Synchronization

$$x_i(\tau) = \int_{\tau}^{T+\tau} x_k(t) \phi_i(t) dt$$

■ Early-late approximation of the derivative

$$\begin{aligned} \tilde{x}'_n(\tau) &= \tilde{x}'_n(nT + \hat{\tau}_n) \\ &\approx \frac{\overbrace{\tilde{x}\left(nT + \frac{T}{2} + \hat{\tau}[n + 1/2]\right)}^{\text{late}} - \overbrace{\tilde{x}\left(nT - \frac{T}{2} + \hat{\tau}[n - 1/2]\right)}^{\text{early}}}{T} \\ &\approx \frac{\tilde{x}\left(nT + \frac{T}{2} + \hat{\tau}[n]\right) - \tilde{x}\left(nT - \frac{T}{2} + \hat{\tau}[n - 1]\right)}{T} \end{aligned}$$

since no estimations for $\hat{\tau}[n + 1/2]$ and $\hat{\tau}[n - 1/2]$ are performed

Synchronization

$$\hat{\tau}[n+1] = \hat{\tau}[n] + \gamma \cdot e[n]$$

where $e[n] = \text{Re} \left\{ \tilde{x}^*(nT + \hat{\tau}[n]) \left[\tilde{x} \left(nT + \frac{T}{2} + \hat{\tau}[n] \right) - \tilde{x} \left(nT - \frac{T}{2} + \hat{\tau}[n-1] \right) \right] \right\}$.

Final note: For every $\hat{\tau}[n]$, the realization requires the sample values of $\tilde{x}(nT + \hat{\tau}[n])$ and $\tilde{x}(nT + T/2 + \hat{\tau}[n])$.

Experiment: Carrier Recovery and Symbol Timing

- Experiment: Carrier phase θ recovery subject to known timing information τ
 - QPSK and error-free
 - $L_0 = 1$ and symbol energy $E = 1$ for simplicity

$$s_k(t) = \sqrt{\frac{2E}{T}} \cos(2\pi f_c t + \alpha_k) \text{ for } 0 \leq t < T$$

where T symbol period, and $\alpha_k = 0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}$.

$$\Rightarrow x_k(t) = \sqrt{\frac{2E}{T}} \cos(2\pi f_c t + \alpha_k + \theta) \text{ for } \tau \leq t \leq T + \tau$$

$$\Rightarrow \begin{cases} \phi_1(t) = \sqrt{\frac{2}{T}} \cos(2\pi f_c t), & \tau \leq t < T + \tau \\ \phi_2(t) = \sqrt{\frac{2}{T}} \sin(2\pi f_c t), & \tau \leq t < T + \tau \end{cases}$$

$$\Rightarrow \begin{bmatrix} x_{1,k} \\ x_{2,k} \end{bmatrix} = \begin{bmatrix} s_{1,k} \\ s_{2,k} \end{bmatrix}, \text{ where } \begin{cases} x_{i,k} = \int_{\tau}^{T+\tau} x_k(t) \phi_i(t) dt \\ s_{i,k} = \int_{\tau}^{T+\tau} \sqrt{\frac{2}{T}} \cos(2\pi f_c t + \alpha_k + \theta) \phi_i(t) dt \end{cases}$$

$$\mathbf{s}_k(\theta) = \begin{bmatrix} s_{1,k} \\ s_{2,k} \end{bmatrix} = \begin{bmatrix} \cos(\alpha_k + \theta) \\ -\sin(\alpha_k + \theta) \end{bmatrix}$$

$$\Rightarrow \hat{\theta} = \arg \max_{\tilde{\theta}} \mathbf{x}_k^T \mathbf{s}_k(\tilde{\theta}) = \arg \max_{\tilde{\theta}} \mathbf{s}_k^T(\theta) \mathbf{s}_k(\tilde{\theta}) = \arg \max_{\tilde{\theta}} \ell(\tilde{\theta})$$

$$\Rightarrow 0 = \frac{\partial \ell(\tilde{\theta})}{\partial \tilde{\theta}} = \text{Im} \left\{ \hat{a}_k^* \tilde{x}_k e^{-j\tilde{\theta}} \right\} = \text{Im} \left\{ e^{-j\hat{\alpha}_k} e^{j(\alpha_k + \theta)} e^{-j\tilde{\theta}} \right\} = \text{Im} \left\{ e^{j(\alpha_k - \hat{\alpha}_k)} e^{j(\theta - \tilde{\theta})} \right\}$$

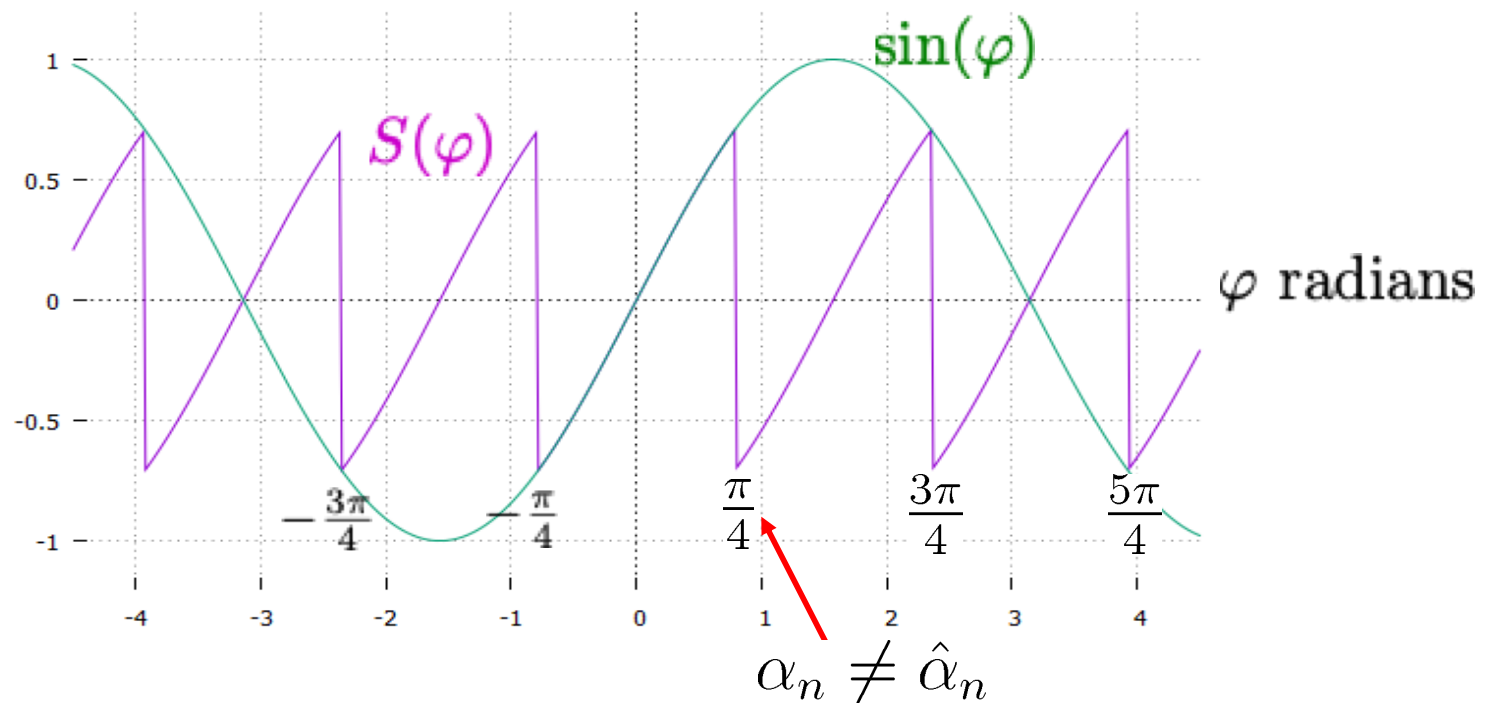
$\hat{\alpha}_k$ is the feedback directed decision.
 α_k is the actual transmitted signal.

$$\begin{cases} \tilde{x}_k &= x_{1,k} - jx_{2,k} \\ \hat{a}_k &= e^{j\hat{\alpha}_k} \end{cases}$$

$$\varphi = \theta - \hat{\theta}[n]$$

$$S(\varphi) = E[e[n]|\varphi] = \sin(\varphi) \quad \text{(S-curve)}$$

$$e[n] = \text{Im} \left\{ e^{j(\alpha_n - \hat{\alpha}_n)} e^{j(\theta - \hat{\theta}[n])} \right\} = \sin(\varphi) \quad \text{if ideally } \alpha_n = \hat{\alpha}_n$$



$$\ell(\tilde{\theta}) = \cos(\theta - \tilde{\theta}) \quad \text{and} \quad \frac{\partial^2 \ell(\tilde{\theta})}{\partial^2 \tilde{\theta}} = -\cos(\varphi)$$